



# Special and General Relativity

Boud Roukema

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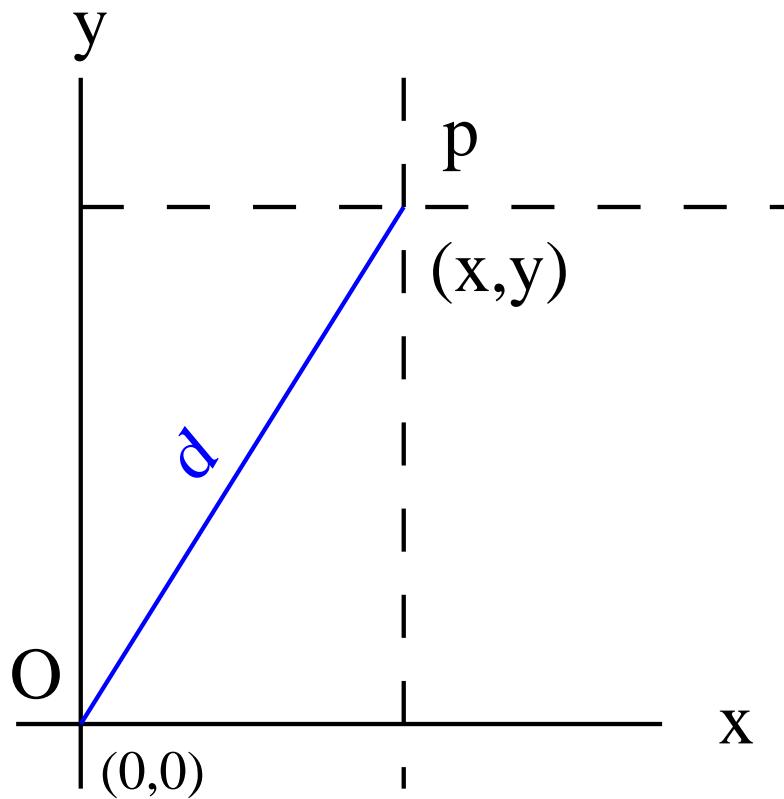
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  - $\rightarrow$  differentiable 4-(pseudo-)manifold
  - point particle in space  $\rightarrow$  w:World line in spacetime
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- SR: spacetime = w:Minkowski space
- GR: spacetime = a solution of the  
w:Einstein field equations





# SR: Minkowski spacetime

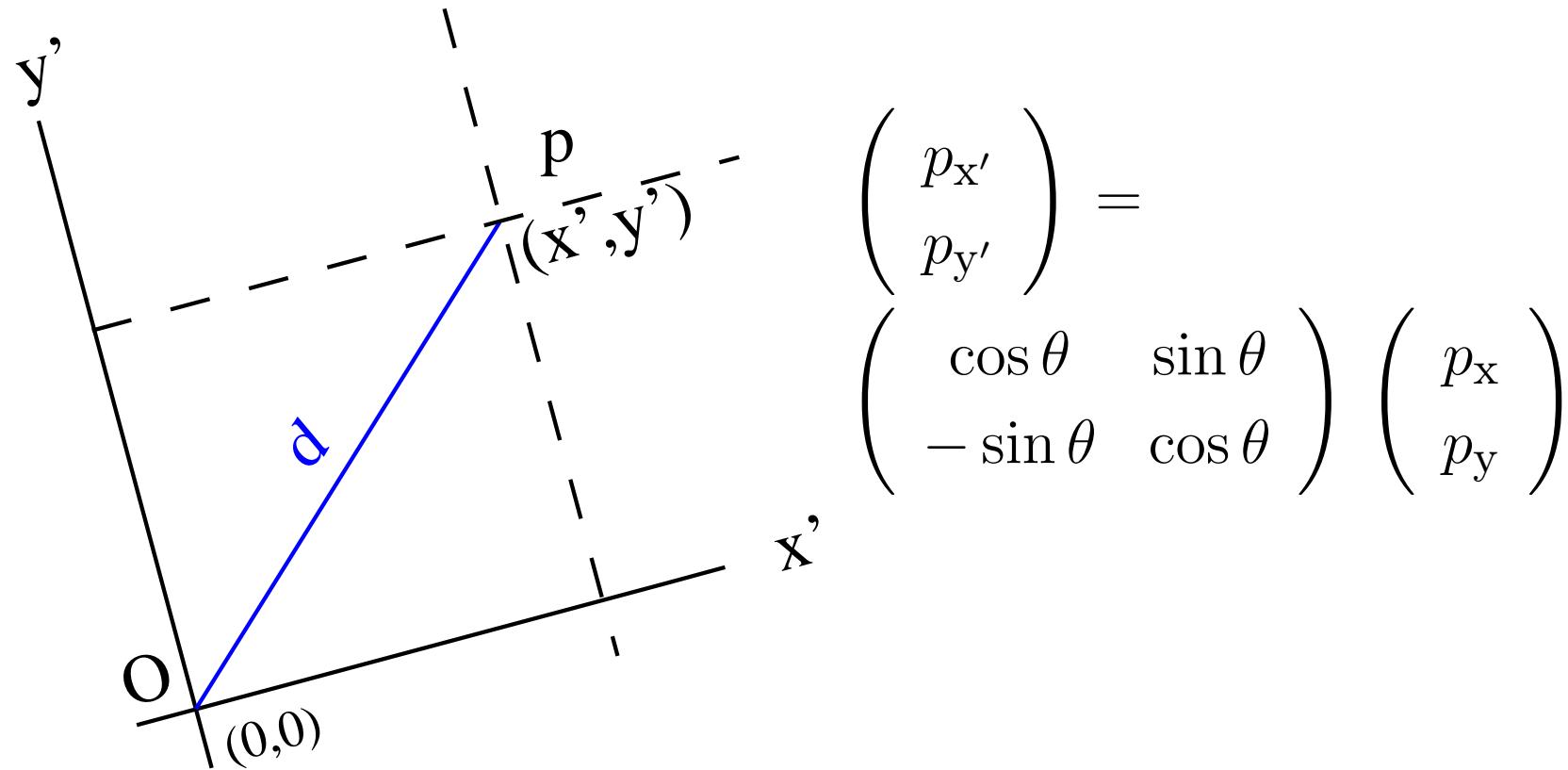


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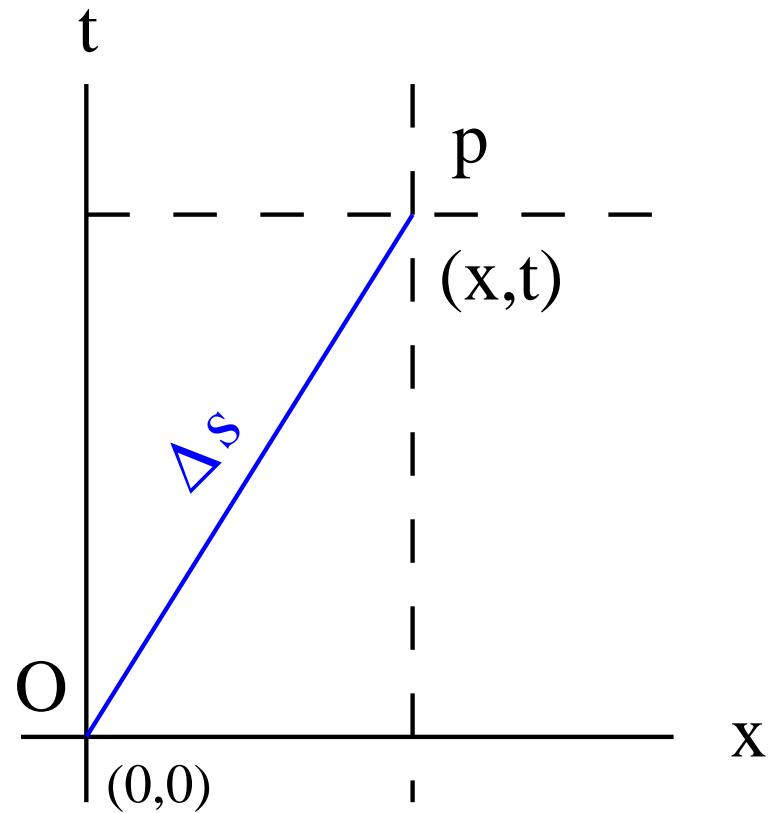


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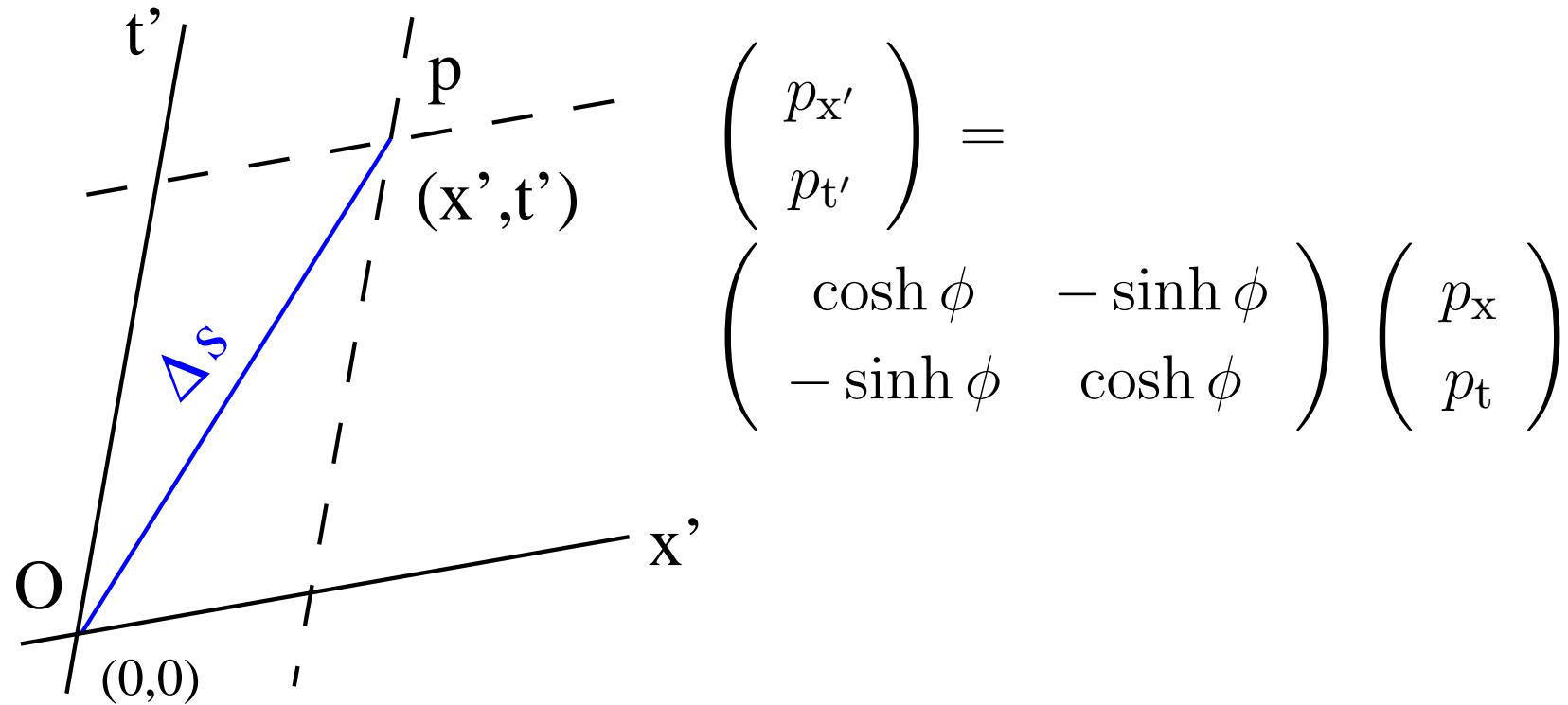


$p$  at  $(x, t)$ , w:invariant interval from observer at  $O$  is  $\Delta s$   
where  $(\Delta s)^2 = -(\Delta t)^2 + (\Delta x)^2$





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# SR: Lorentz transformation

$$\Lambda(\phi) := \begin{pmatrix} \cosh \phi & -\sinh \phi \\ -\sinh \phi & \cosh \phi \end{pmatrix}$$

$$\cosh \phi := \frac{e^\phi + e^{-\phi}}{2}$$

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**L** =  $\frac{1 \text{ s}}{1 \text{ s}} = 1$  (dimensionless)



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in A's coordinate system, B's worldline is:

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where velocity  $\beta := v/c \equiv v = \tanh \phi$





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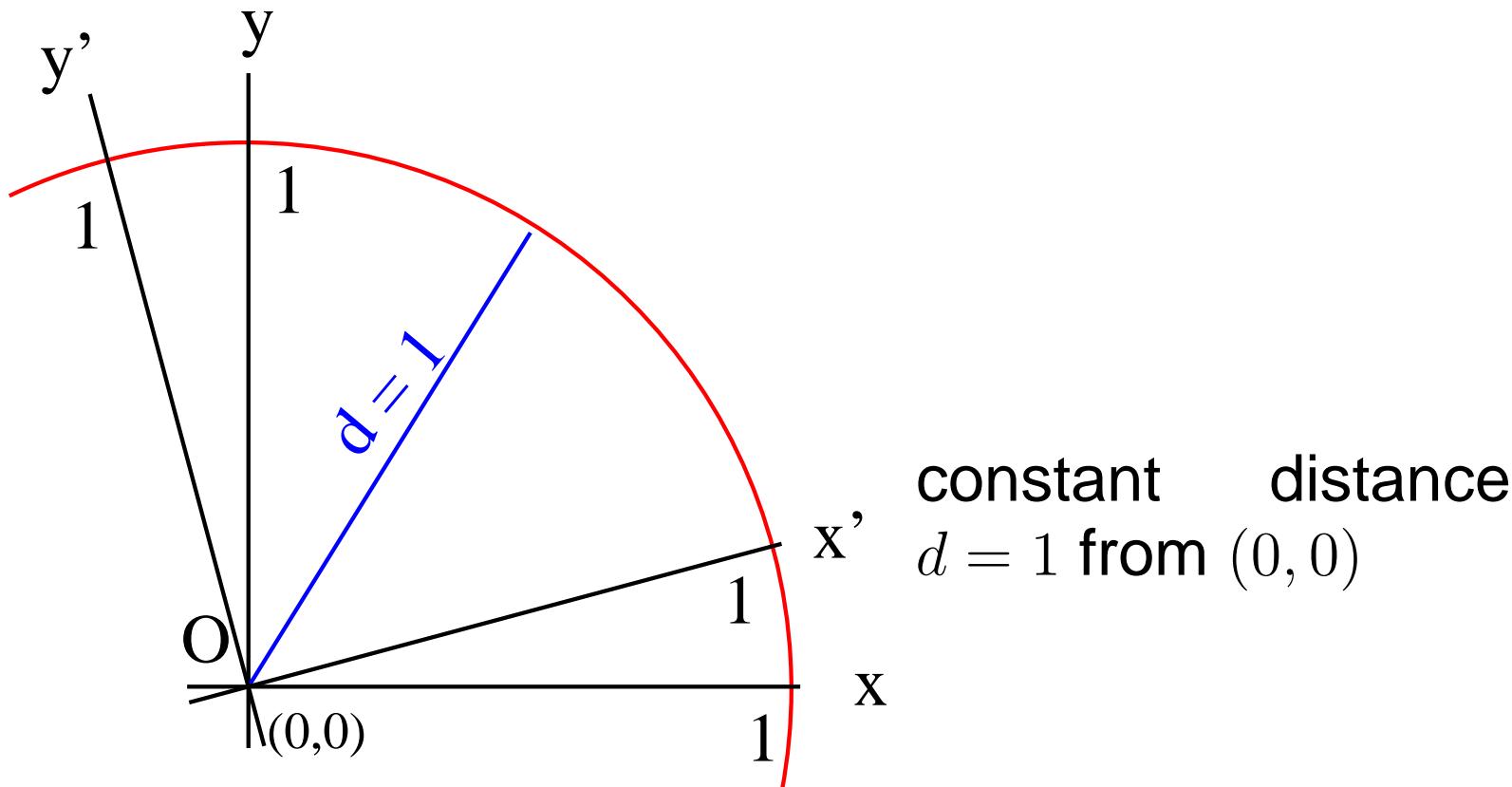




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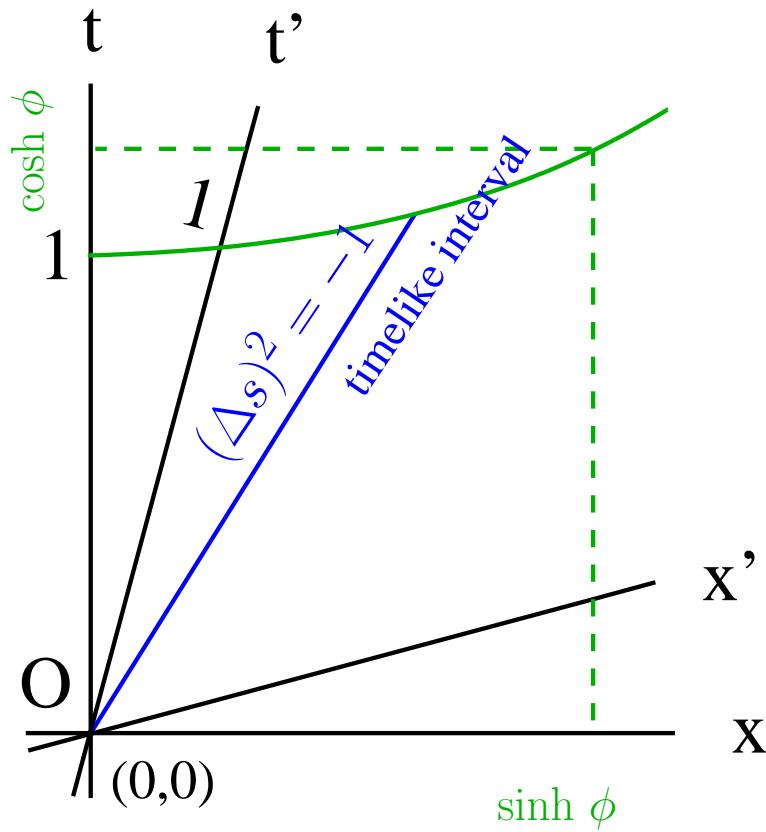




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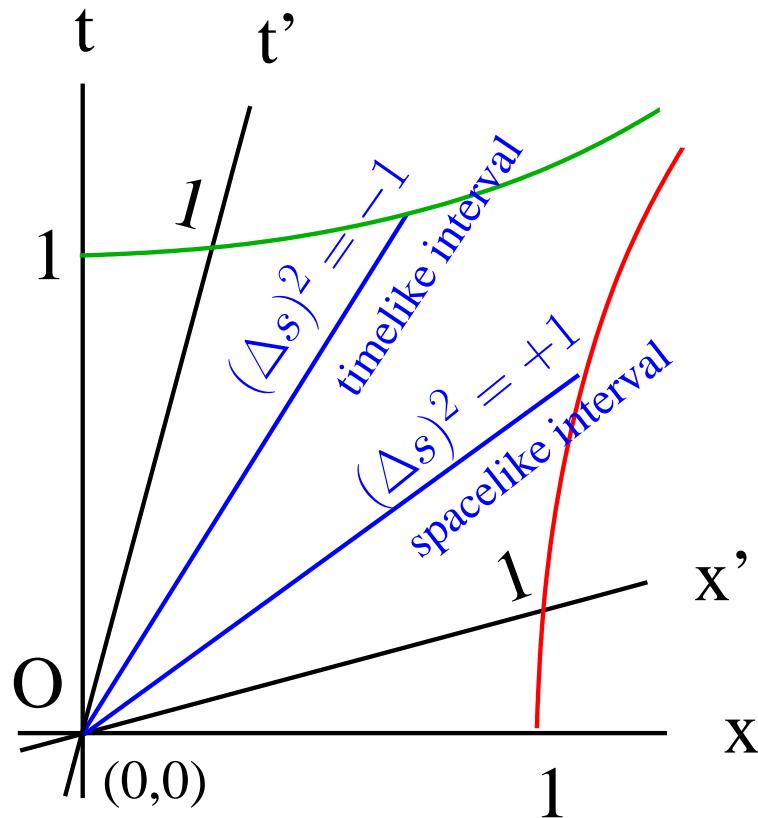




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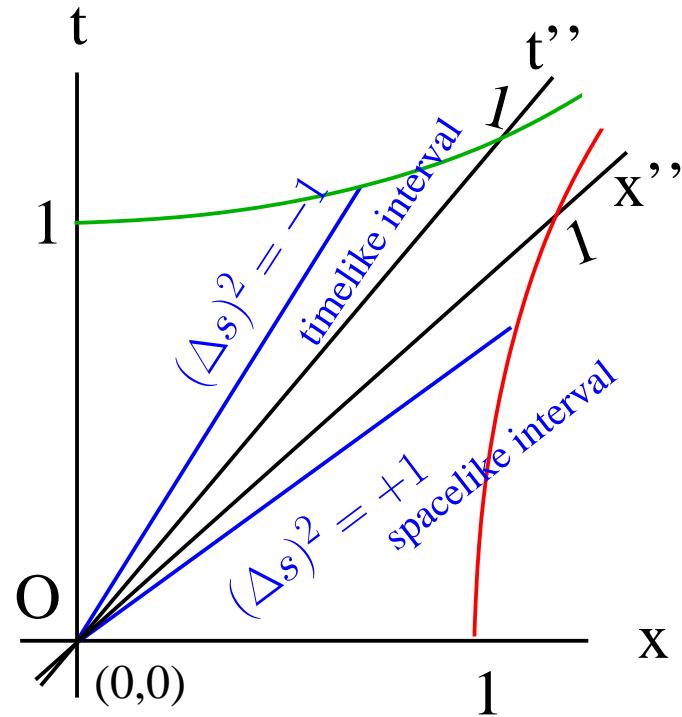


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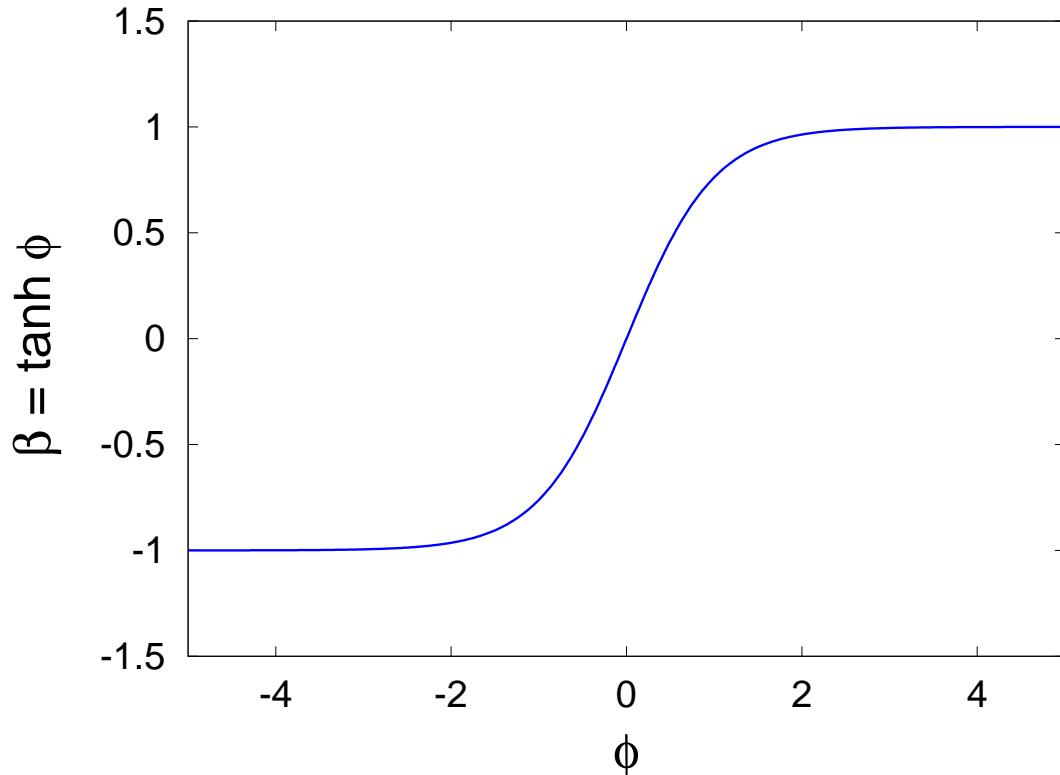


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- photon speed same in both reference frames
- w:Michelson-Morley experiment (1887)





# SR: adding velocities

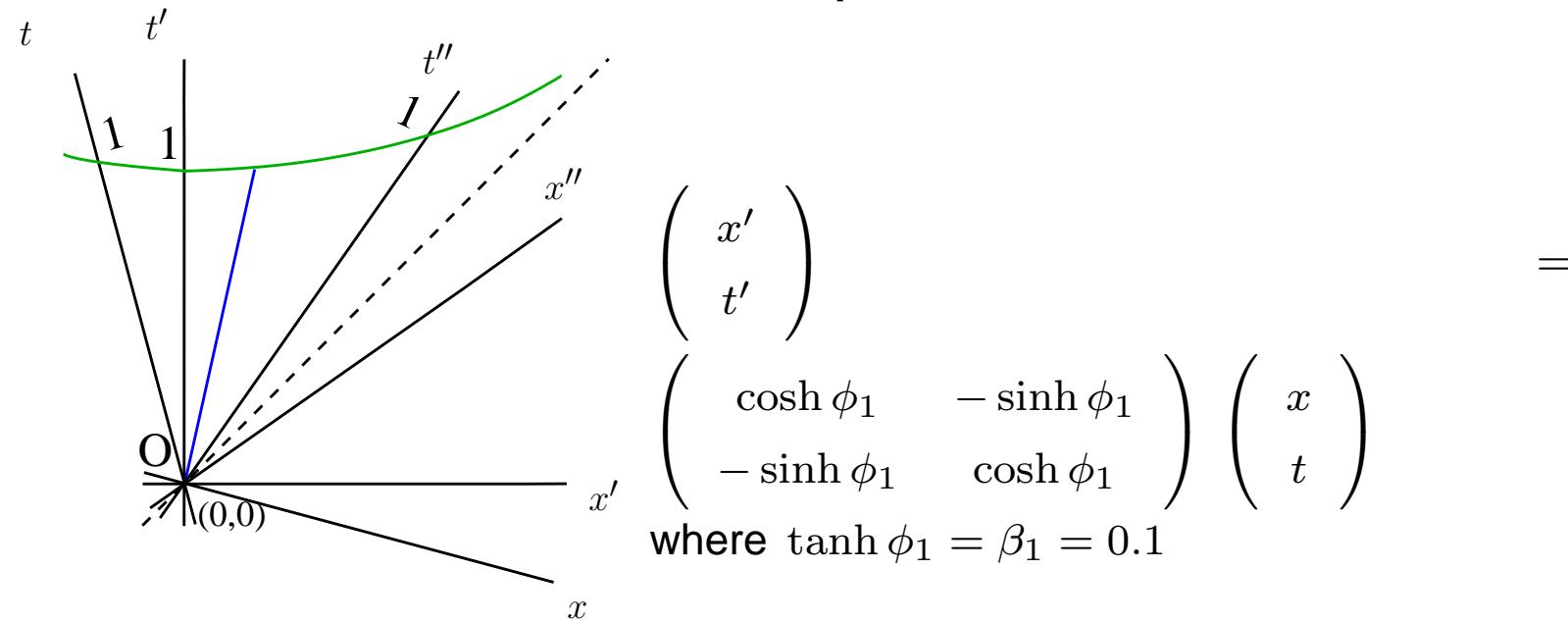
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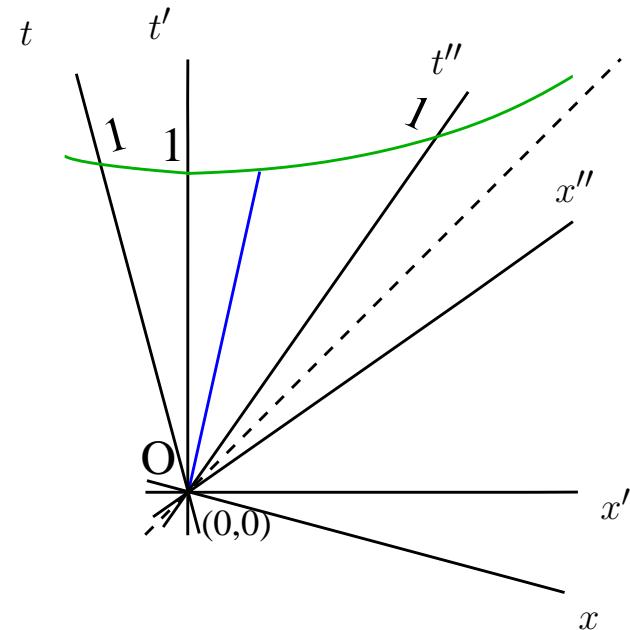
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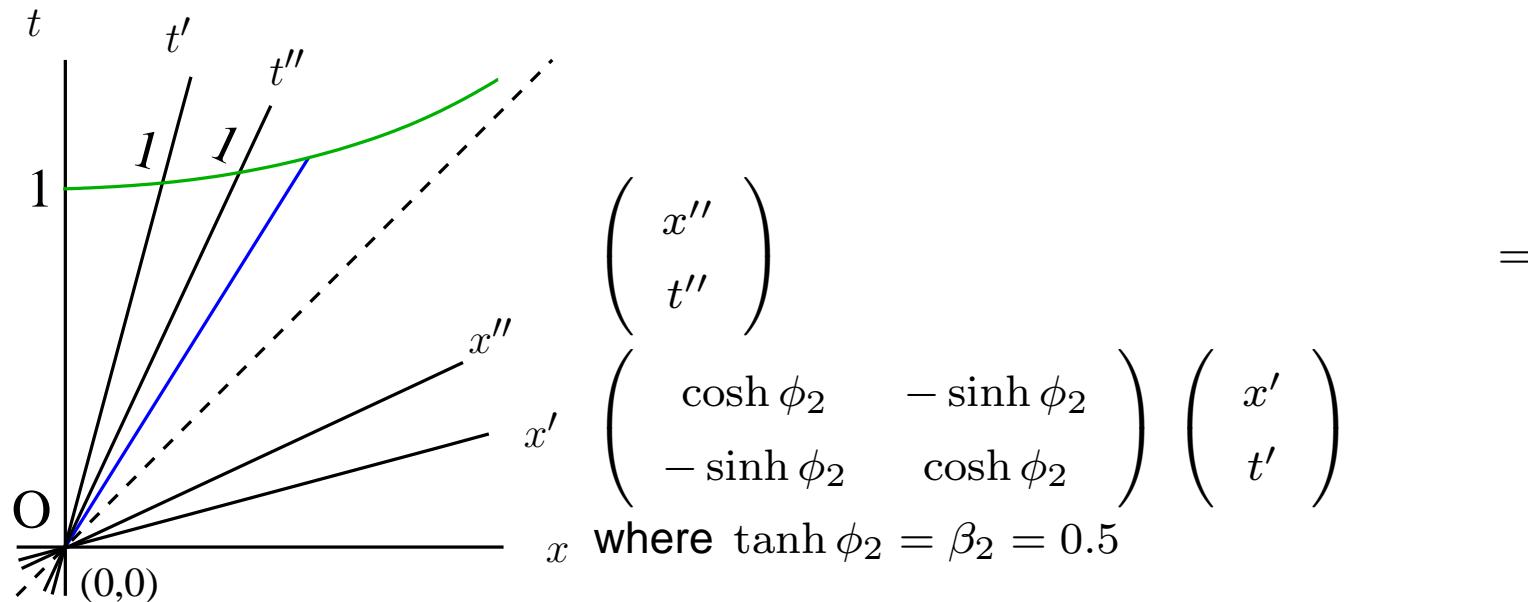
where  $\tanh \phi_2 = \beta_2 = 0.5$





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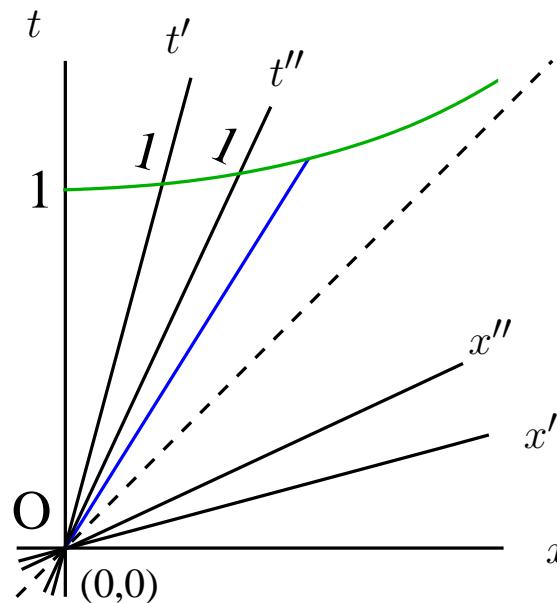
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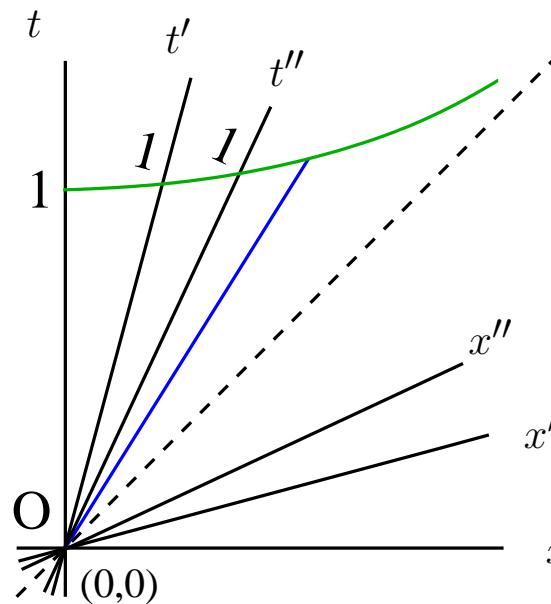
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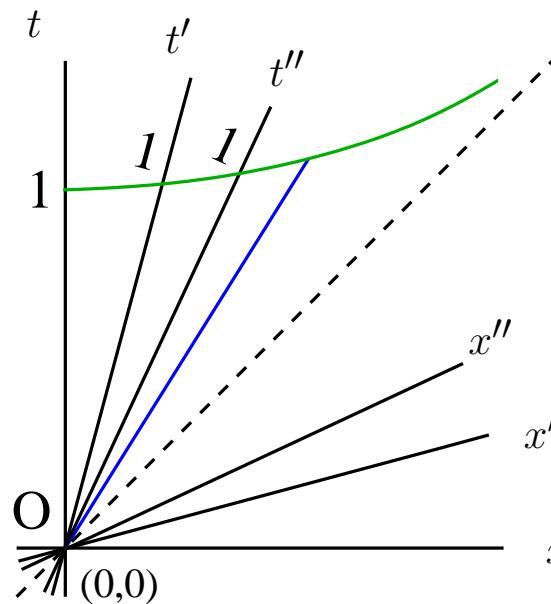
but  $\Lambda(\phi_2)\Lambda(\phi_1) = \Lambda(\phi_1 + \phi_2)$





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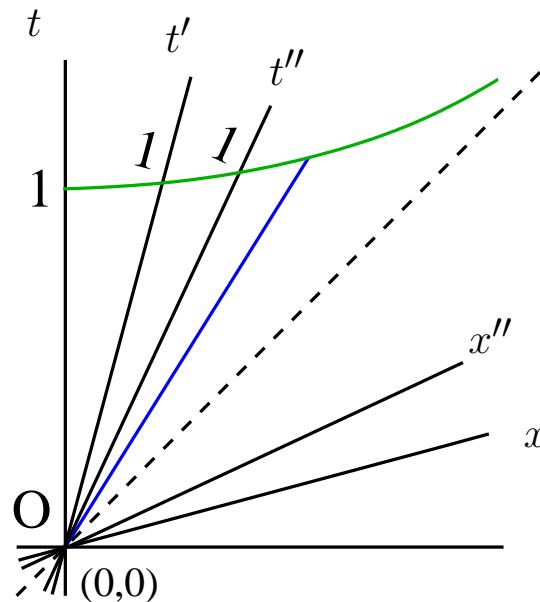
cf. rotation  $\theta_1$  “plus” rotation  $\theta_2$  = rotation  $\theta_1 + \theta_2$





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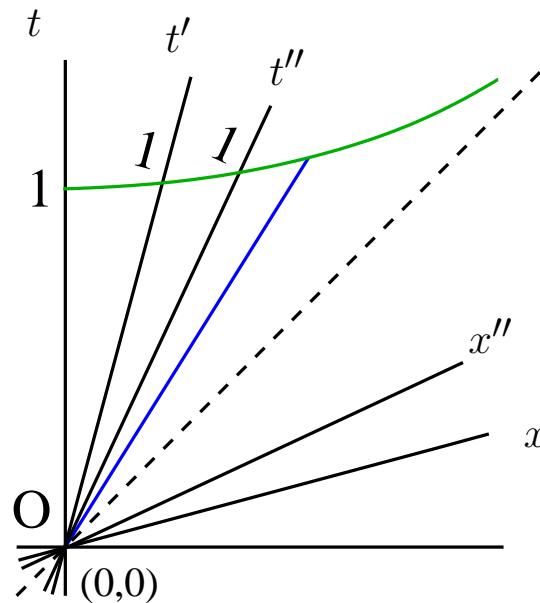
so  $\beta_3 = \tanh(\phi_1 + \phi_2)$





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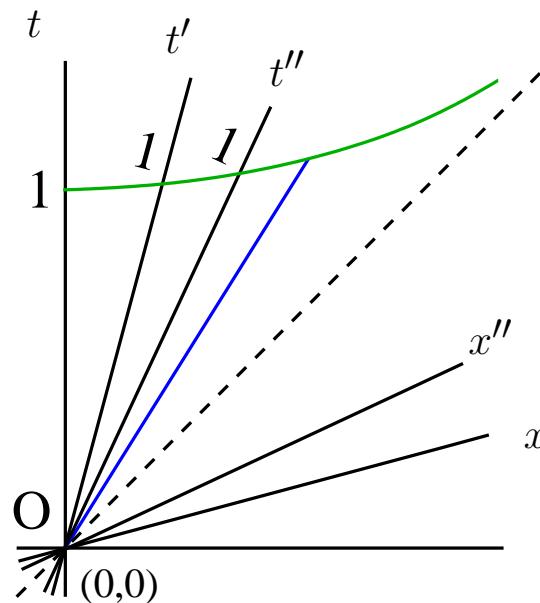
so  $\beta_3 = \tanh(\phi_1 + \phi_2) = \frac{\tanh \phi_1 + \tanh \phi_2}{1 + \tanh \phi_1 \tanh \phi_2}$





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interstellar ark travels at  $\beta_1 = 0.1$  from Sun, sends out rocket at  $\beta_2 = 0.5$ ; rocket's speed  $\beta_3$  in Sun frame =?



$$\begin{pmatrix} x'' \\ t'' \end{pmatrix} = \Lambda(\phi_2)\Lambda(\phi_1) \begin{pmatrix} x \\ t \end{pmatrix}$$

but  $\Lambda(\phi_2)\Lambda(\phi_1) = \Lambda(\phi_1 + \phi_2)$

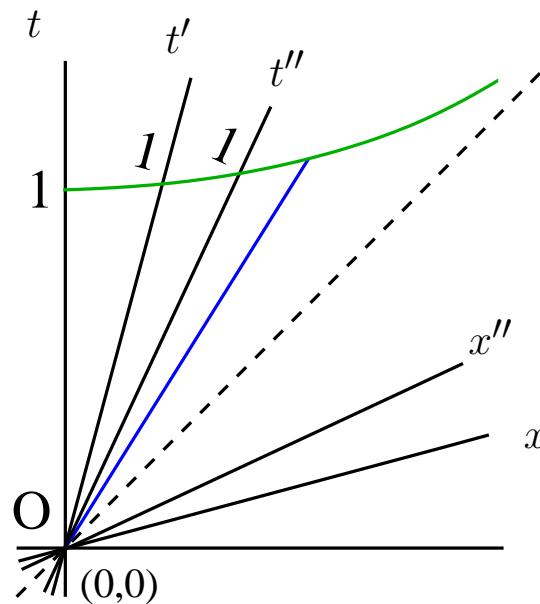
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$$\text{so } \beta_3 = \tanh(\phi_1 + \phi_2) = \frac{\beta_1 + \beta_2}{1 + \beta_1 \beta_2} = \frac{0.1 + 0.5}{1 + 0.1 \times 0.5} \approx 0.57$$





# SR: Lorentz factor

$\Lambda$ : alternative to hyperbolic trig functions





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$\Lambda$ : alternative to hyperbolic trig functions

$$\Lambda(\phi) := \begin{pmatrix} \cosh \phi & -\sinh \phi \\ -\sinh \phi & \cosh \phi \end{pmatrix}$$

$$\cosh \phi := \frac{e^\phi + e^{-\phi}}{2}$$

$$\sinh \phi := \frac{e^\phi - e^{-\phi}}{2}$$

w:**hyperbolic function**





# SR: Lorentz factor

$\Lambda$ : alternative to hyperbolic trig functions

$$\Lambda(\beta) := \begin{pmatrix} \gamma & -\beta\gamma \\ -\beta\gamma & \gamma \end{pmatrix}$$

$$\begin{aligned}\beta &= \tanh \phi \\ \gamma &:= (1 - \beta^2)^{-1/2} = \\ &\text{Lorentz factor}\end{aligned}$$

$$\begin{aligned}\gamma &= \cosh \phi \\ \beta\gamma &= \sinh \phi\end{aligned}$$





# SR: model summary

Minkowski spacetime: draw a correct diagram





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Lorentz transformation (boost)  $\Lambda(\phi)$  or  $\Lambda(\beta)$





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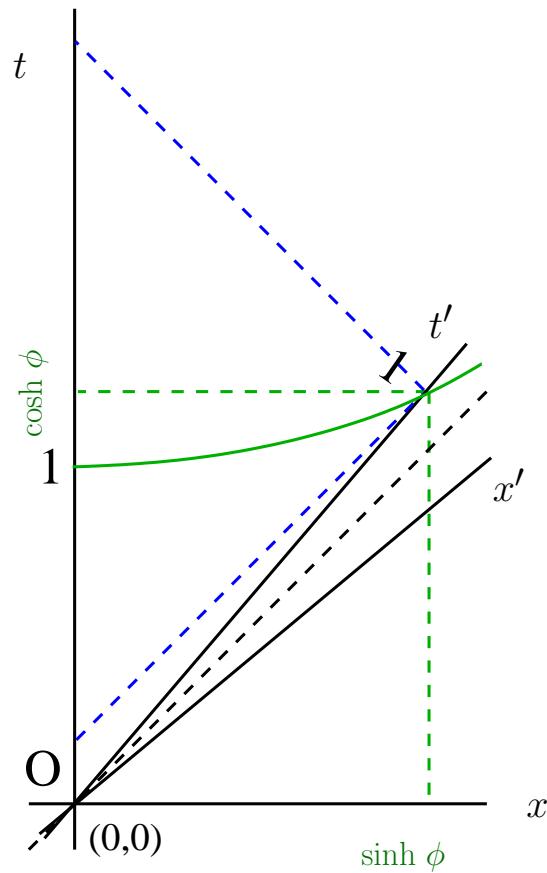
Lorentz transformation (boost)  $\Lambda(\phi)$  or  $\Lambda(\beta)$

refuse the assumption of absolute simultaneity (time)



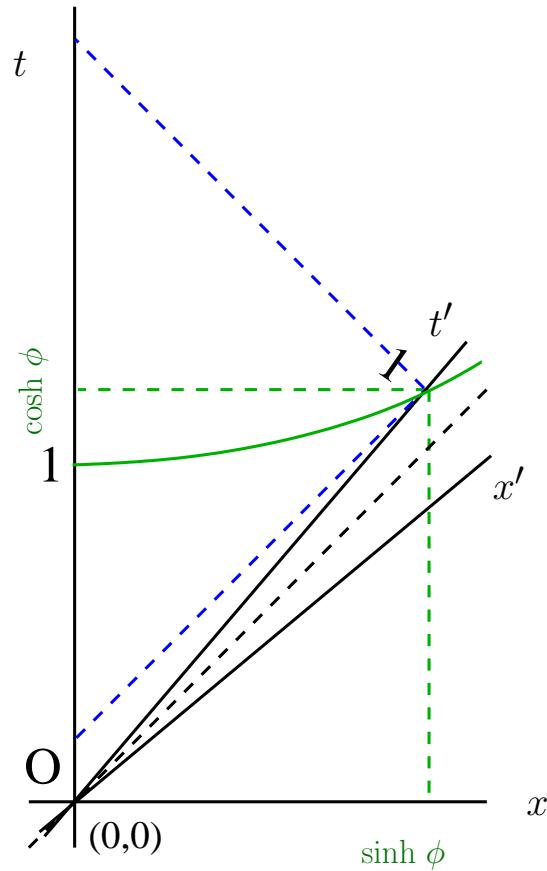


# SR: worldline time dilation





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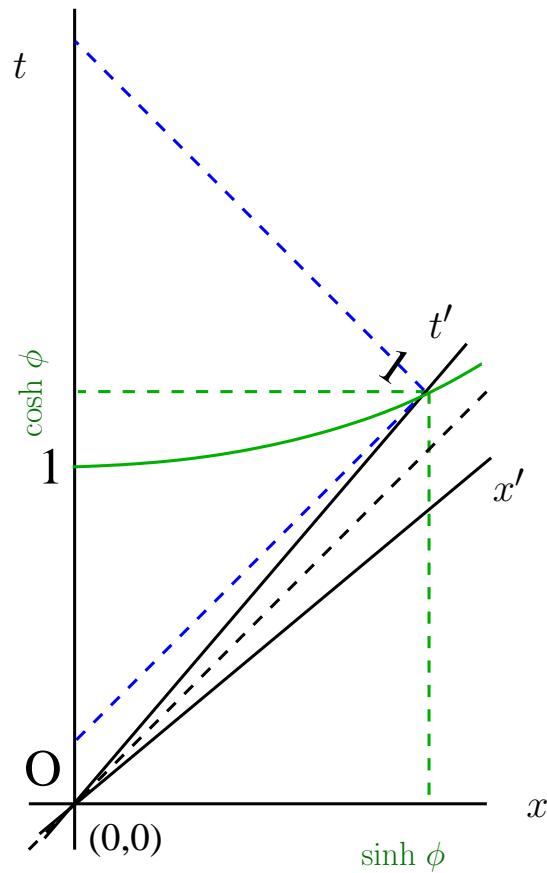


$$\cosh \phi \equiv \gamma$$





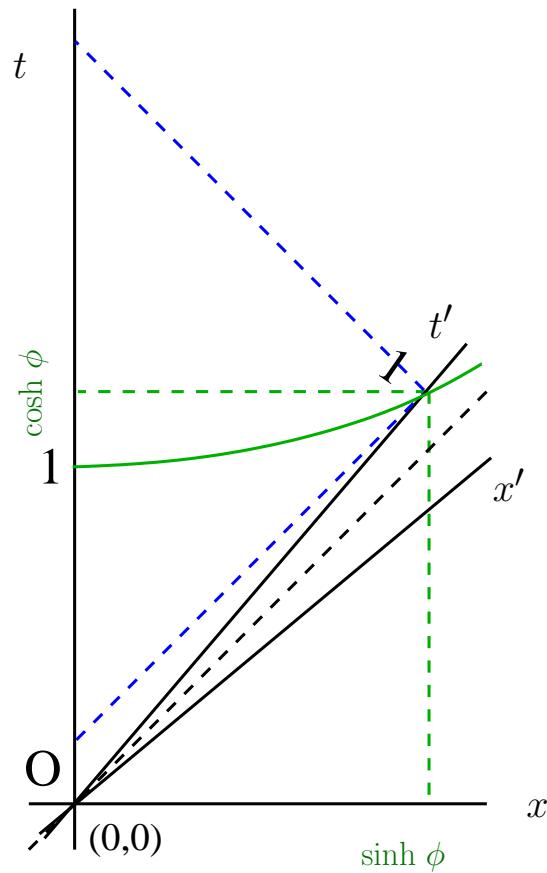
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$$\cosh \phi \equiv \gamma \equiv \frac{1}{\sqrt{1-\beta^2}}$$



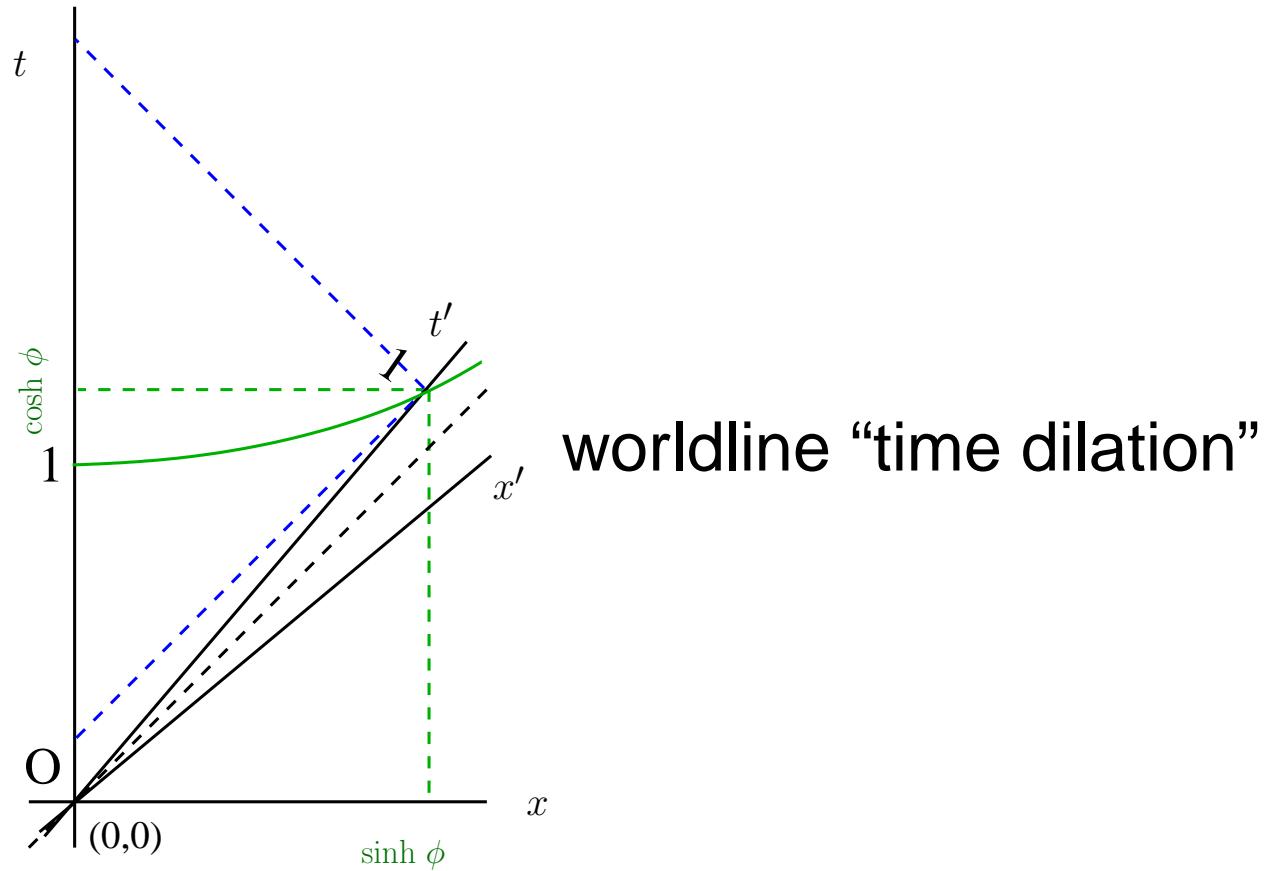
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$$\cosh \phi \equiv \gamma \equiv \frac{1}{\sqrt{1-\beta^2}} > 1$$



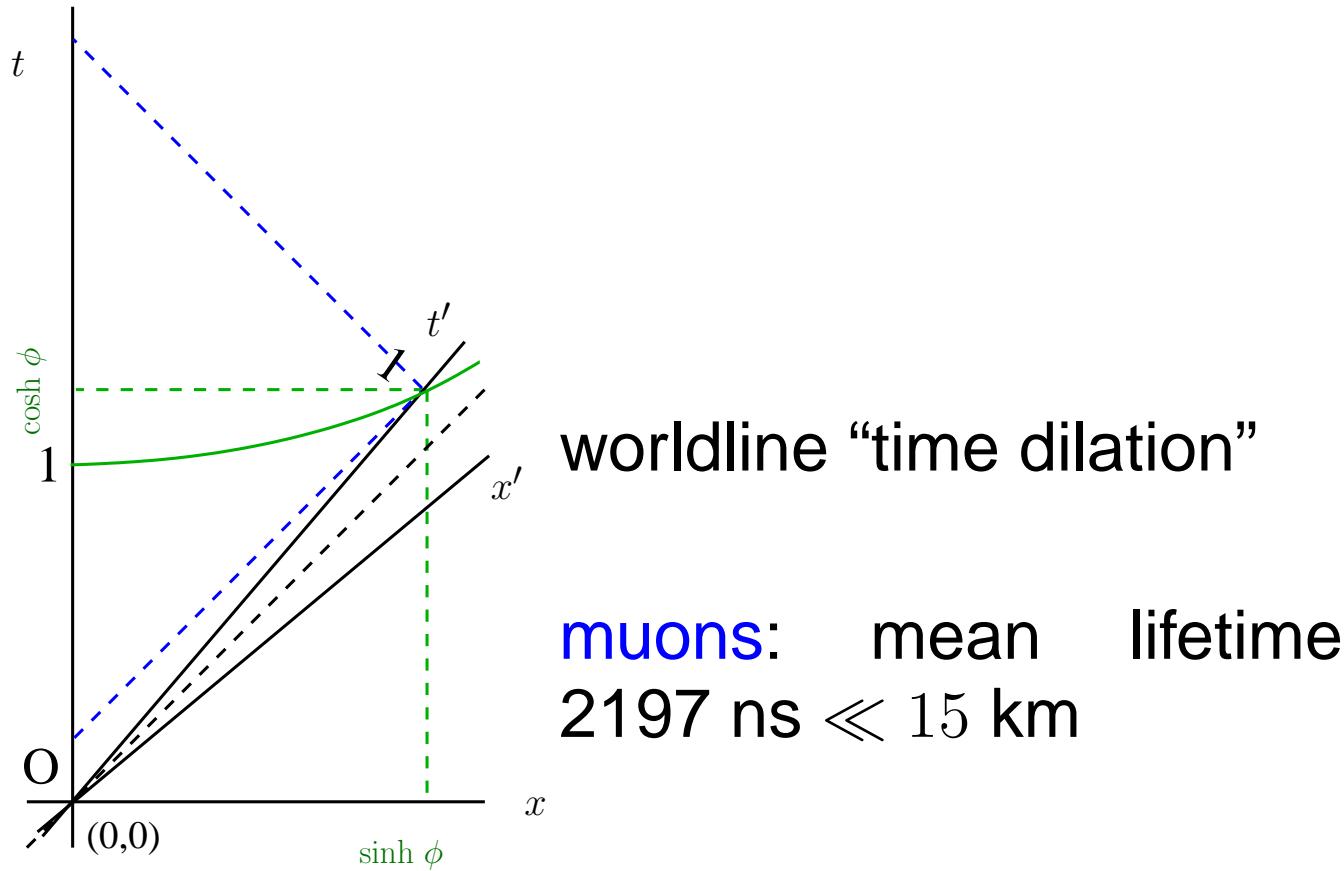
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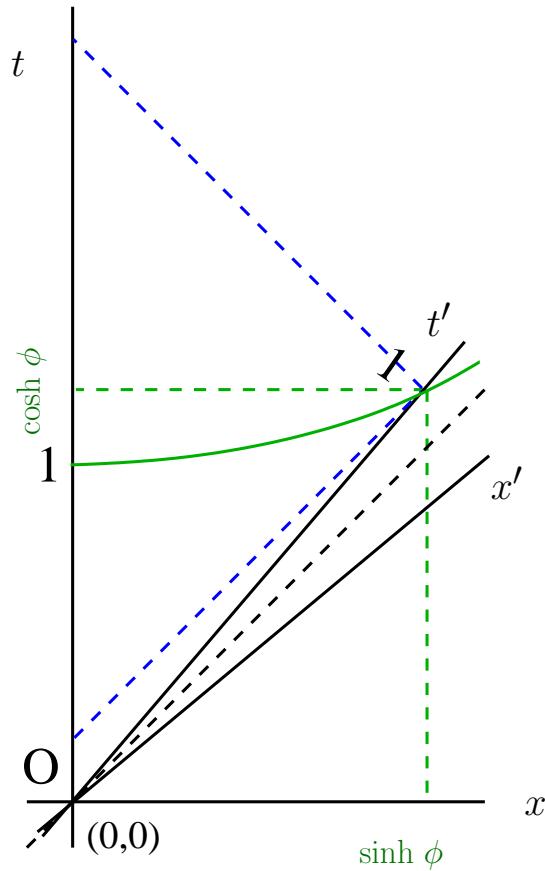


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# SR: worldline time dilation



worldline “time dilation”

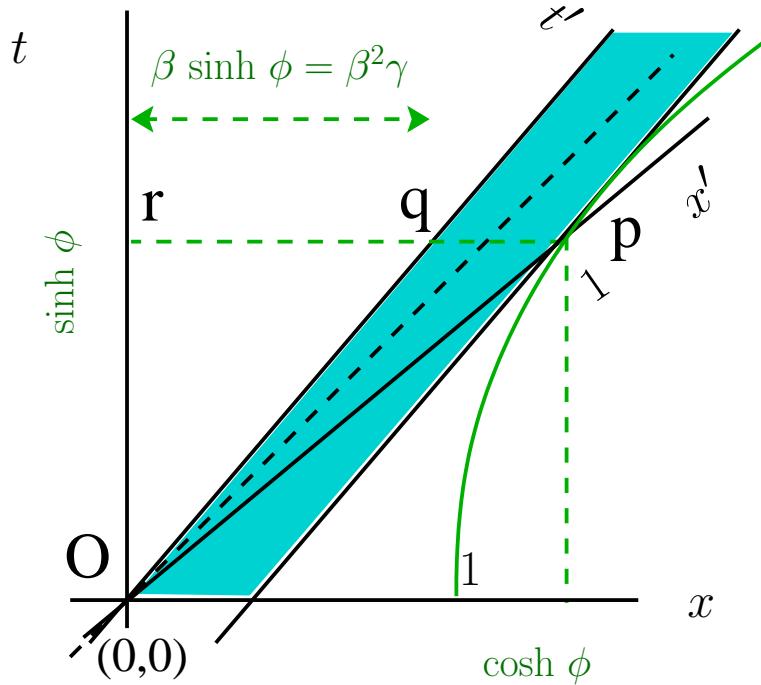
**muons:** mean lifetime  
 $2197 \text{ ns} \ll 15 \text{ km}$

time dilation  $\Rightarrow$  muons  
 can hit the ground

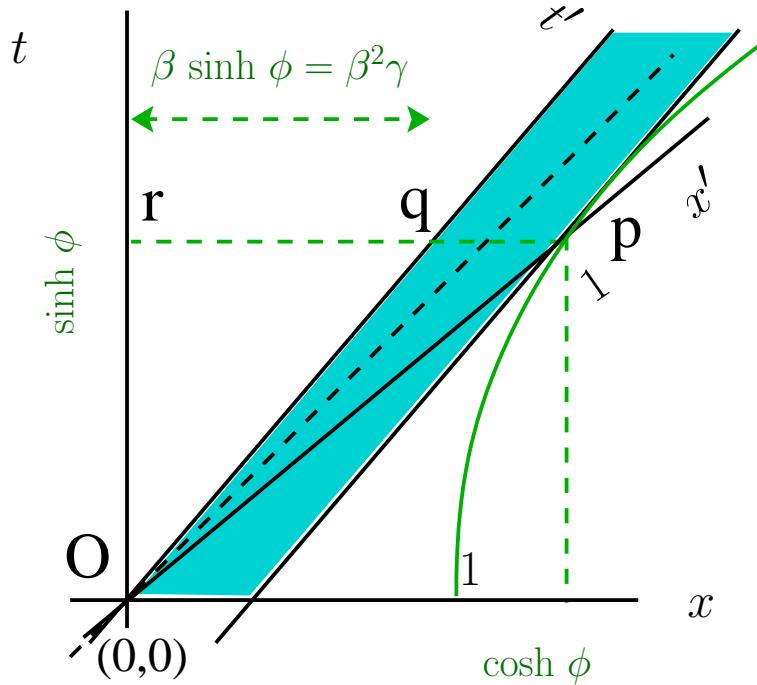
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# SR: worldsheet space contraction



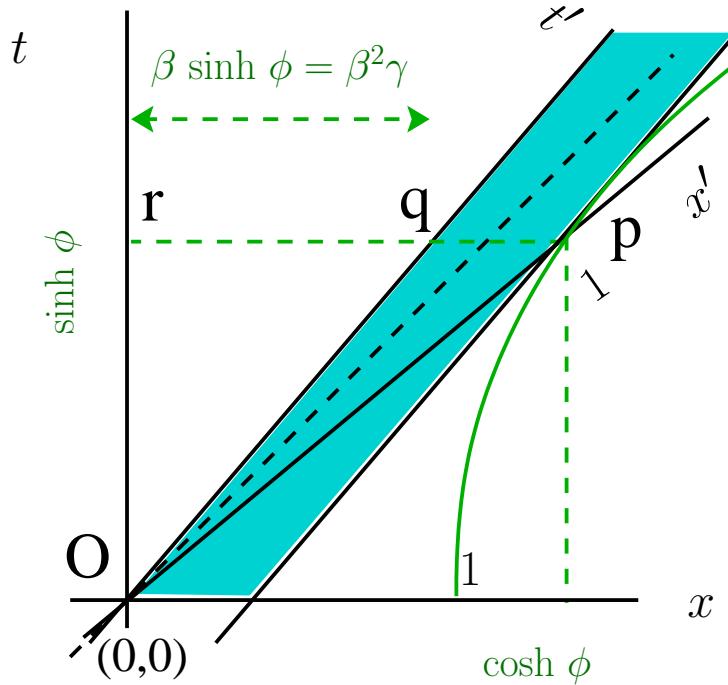
# SR: worldsheet space contraction



$$\sqrt{\Delta s^2(q, p)} =$$



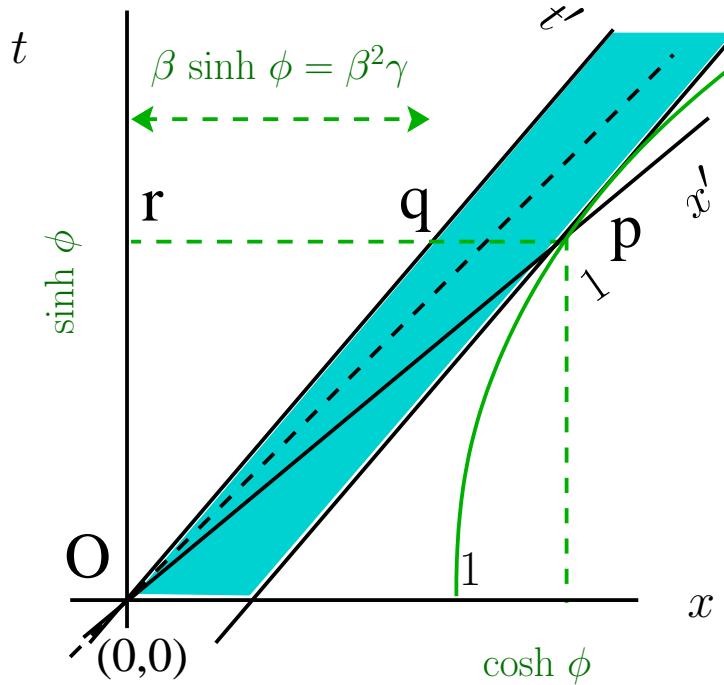
# SR: worldsheet space contraction



$$\sqrt{\Delta s^2(q, p)} = \cosh \phi - \beta \sinh \phi$$



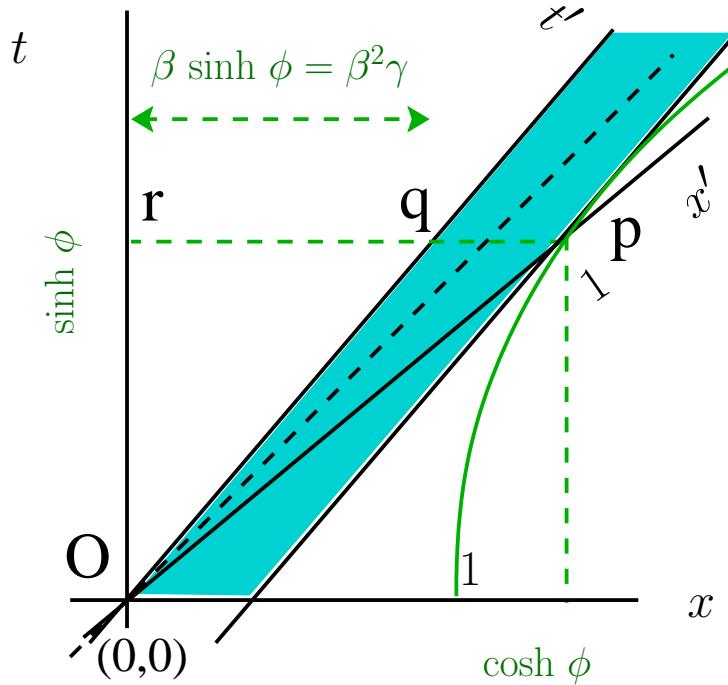
# SR: worldsheet space contraction



$$\sqrt{\Delta s^2(q, p)} = \gamma - \beta\beta\gamma$$



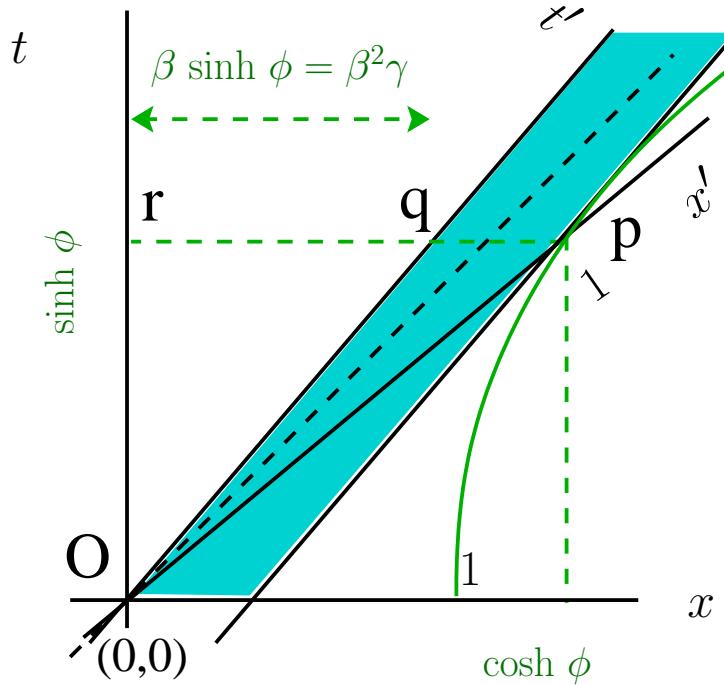
# SR: worldsheet space contraction



$$\sqrt{\Delta s^2(q, p)} = (1 - \beta^2)\gamma$$



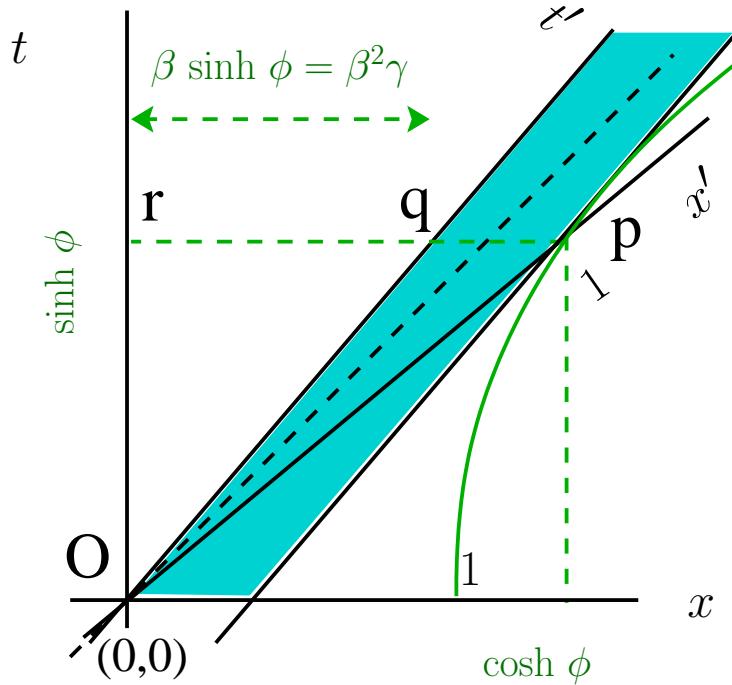
# SR: worldsheet space contraction



$$\sqrt{\Delta s^2(q, p)} = (1 - \beta^2)^{1+(-1/2)}$$



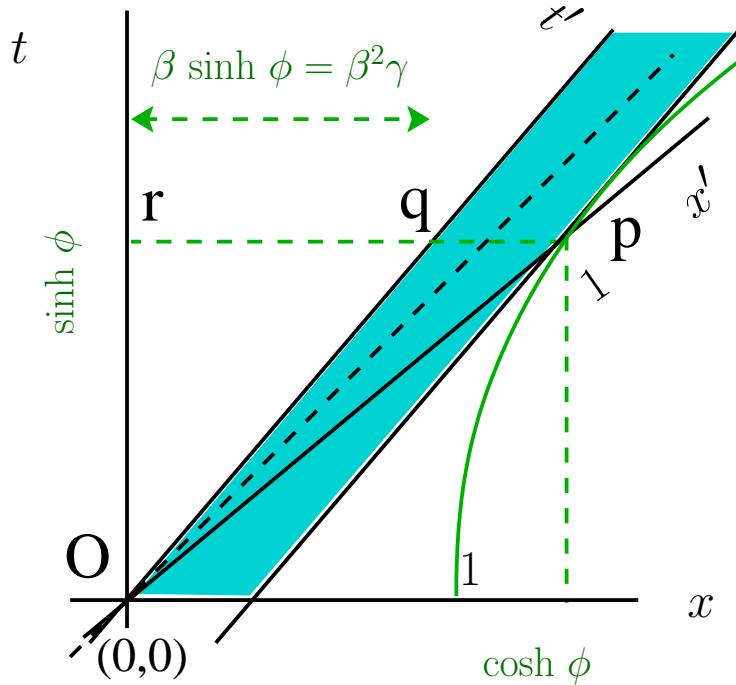
# SR: worldsheet space contraction



$$\sqrt{\Delta s^2(q, p)} = (1 - \beta^2)^{1/2}$$



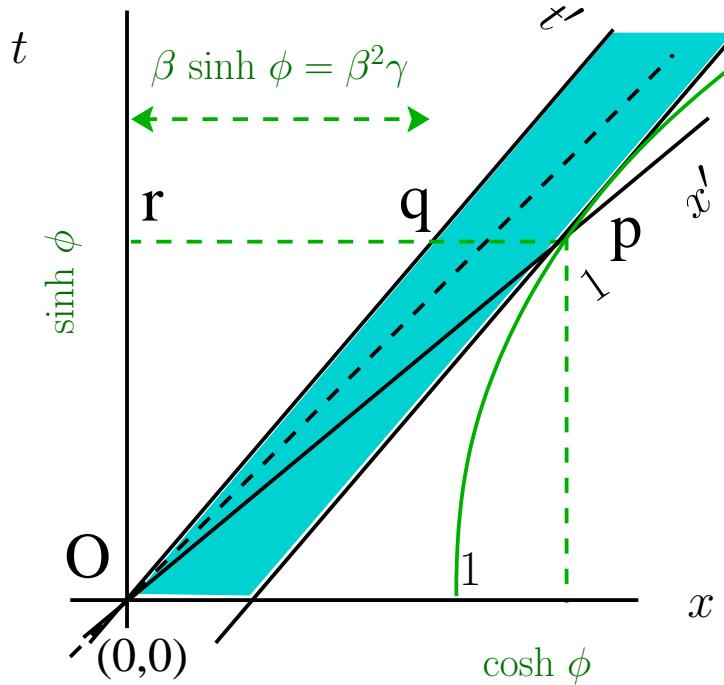
# SR: worldsheet space contraction



$$\sqrt{\Delta s^2(q, p)} = \gamma^{-1} < 1$$

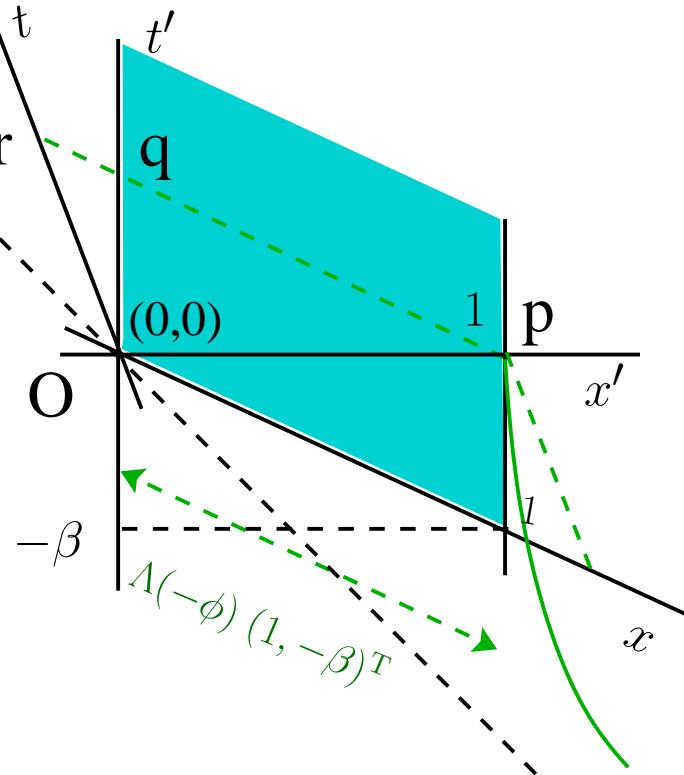


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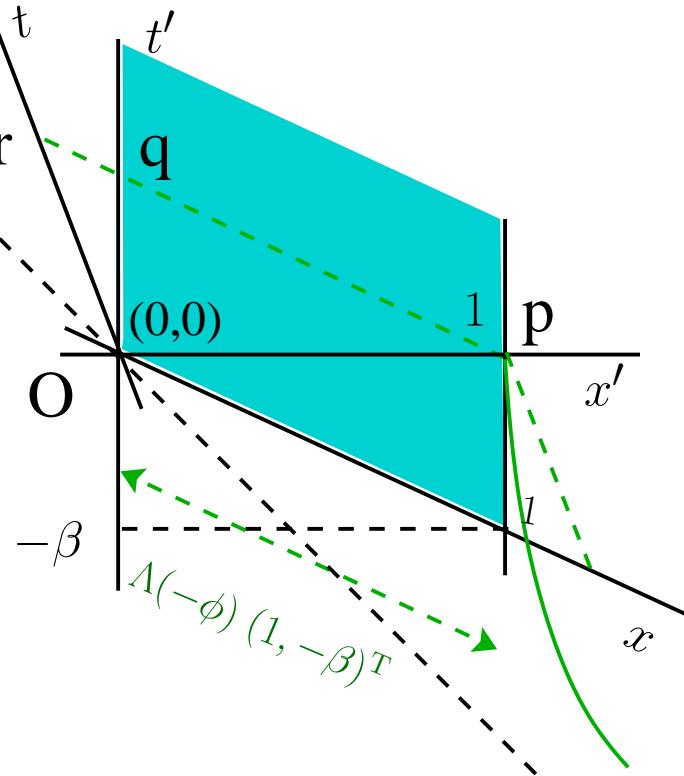


$$\sqrt{\Delta s^2(q, p)} = \gamma^{-1} < 1 \quad \text{worldsheet “space contraction”}$$

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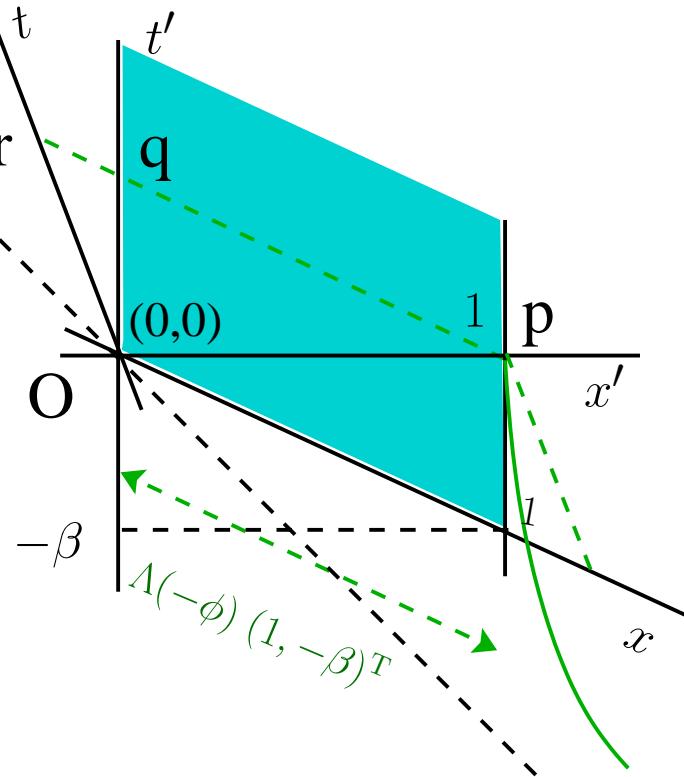


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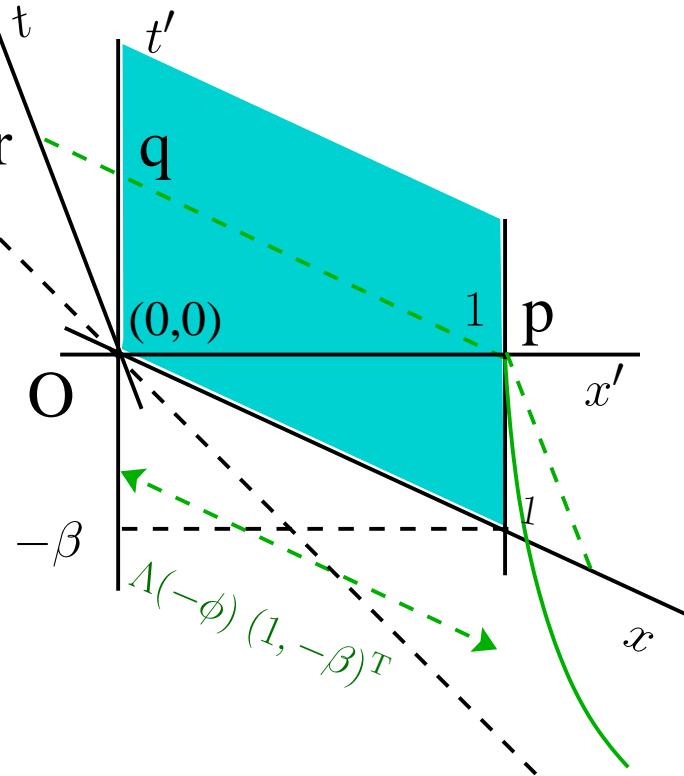
$$\Lambda^{-1} \begin{pmatrix} 1 \\ -\beta \end{pmatrix} = \begin{pmatrix} \cosh \phi - \beta \sinh \phi \\ \sinh \phi - \beta \cosh \phi \end{pmatrix}$$

# SR: worldsheet space contraction



$$\Lambda^{-1} \begin{pmatrix} 1 \\ -\beta \end{pmatrix} = \begin{pmatrix} \cosh \phi (1 - \beta^2) \\ \cosh \phi (\tanh \phi - \tanh \phi) \end{pmatrix}$$

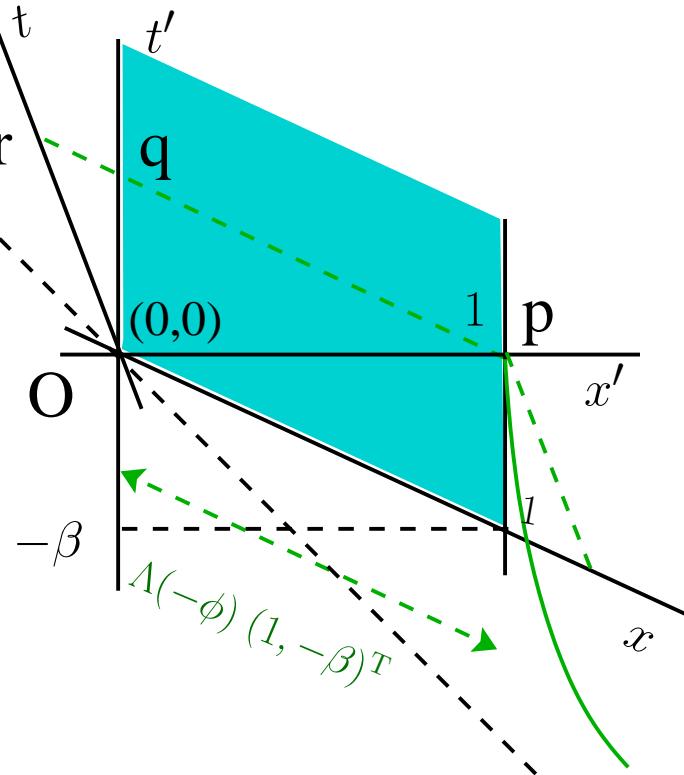
# SR: worldsheet space contraction



$$\Lambda^{-1} \begin{pmatrix} 1 \\ -\beta \end{pmatrix} = \begin{pmatrix} \gamma(1 - \beta^2) \\ 0 \end{pmatrix}$$



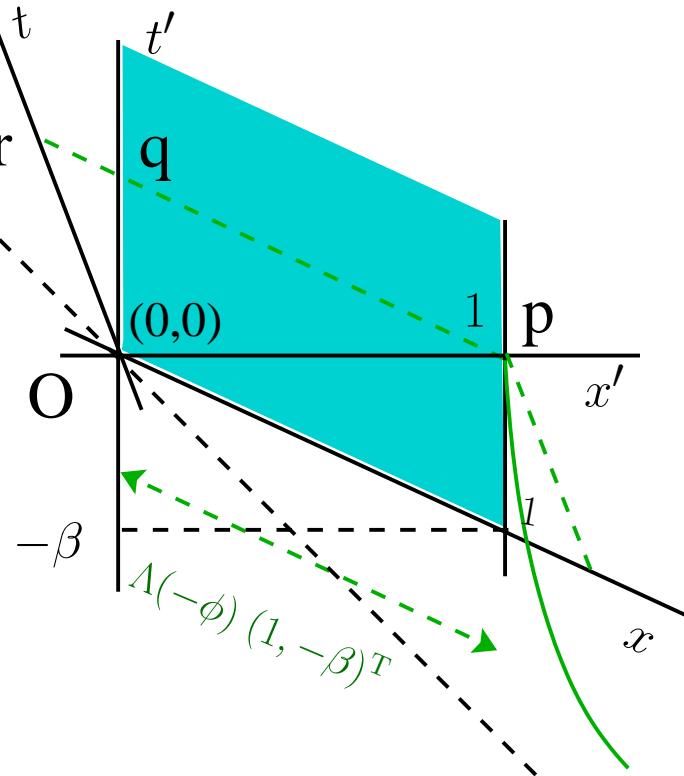
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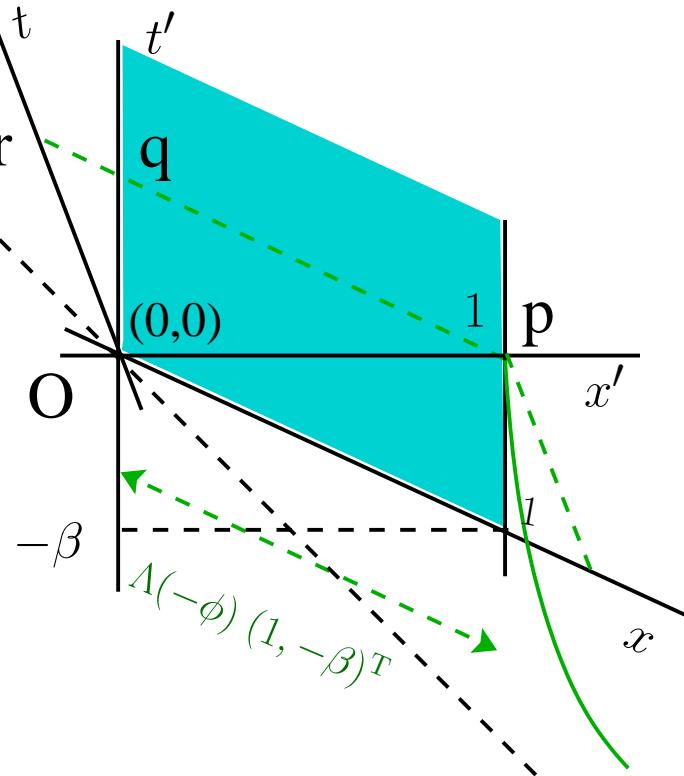
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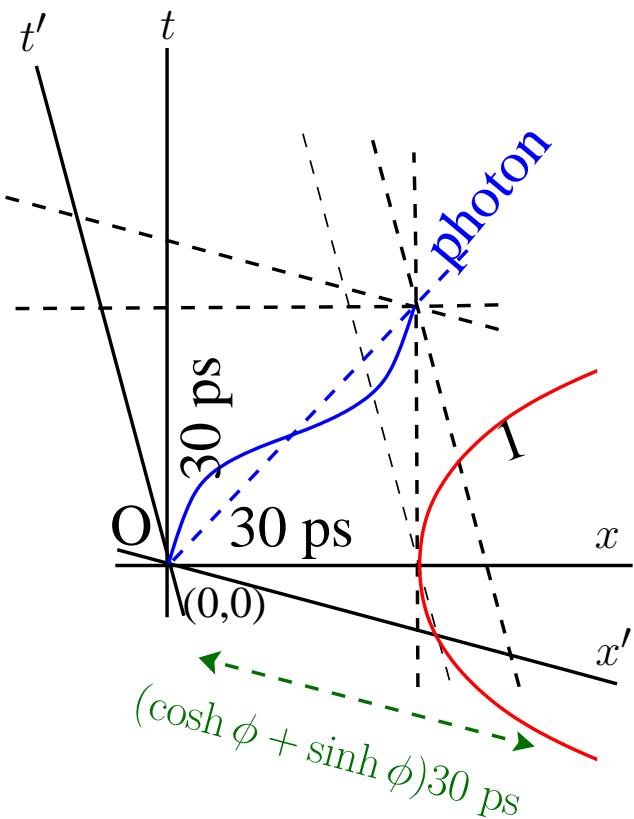
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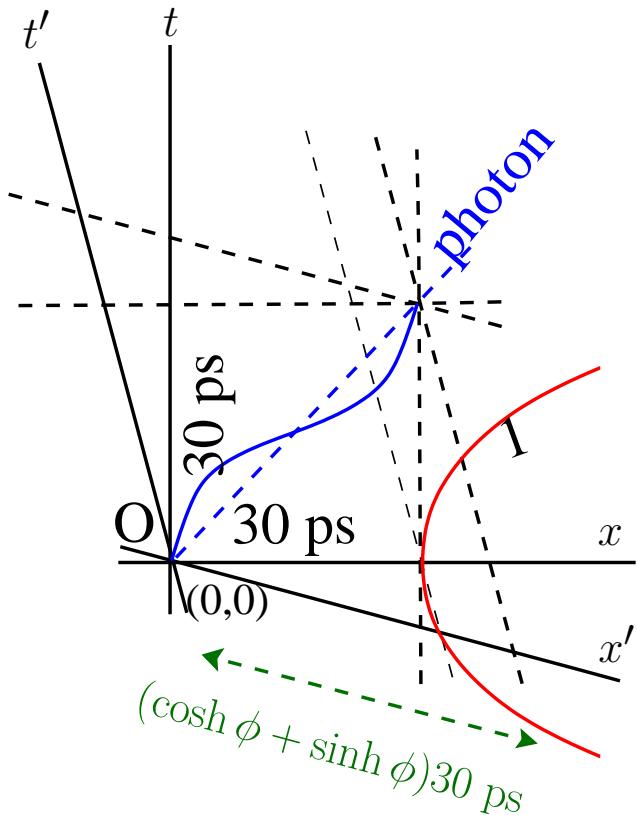
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# SR: Doppler shift

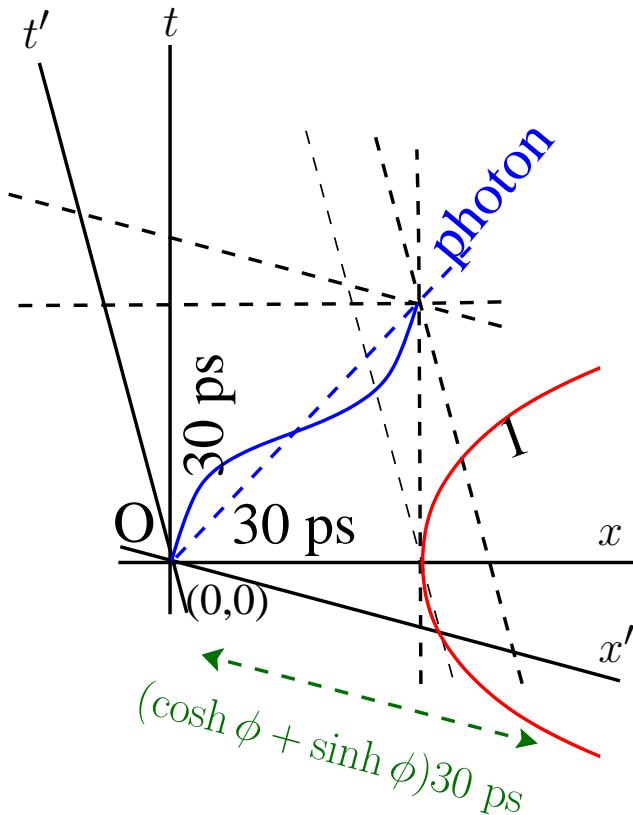


# SR: Doppler shift



see photon worldline calculation

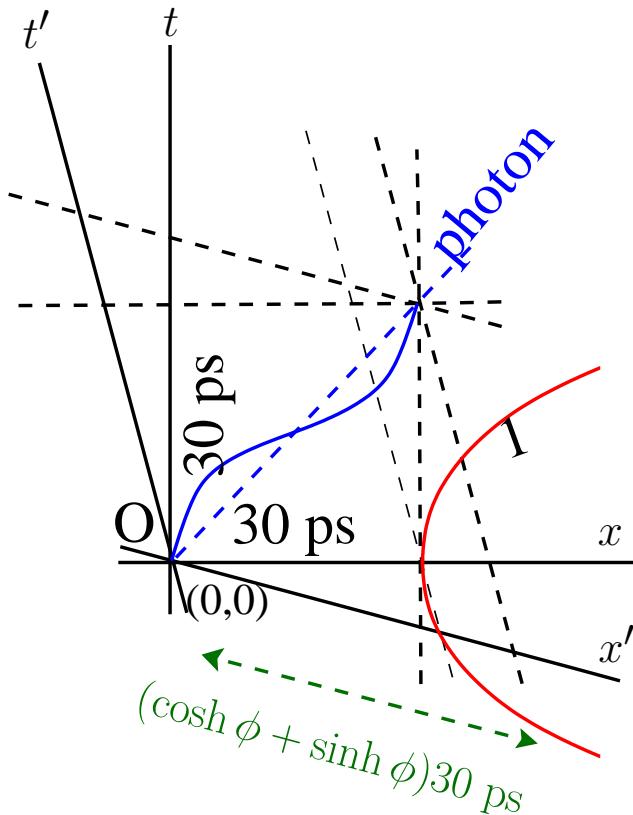
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see photon worldline calculation

$$x' = (\cosh \phi + \sinh \phi)t$$

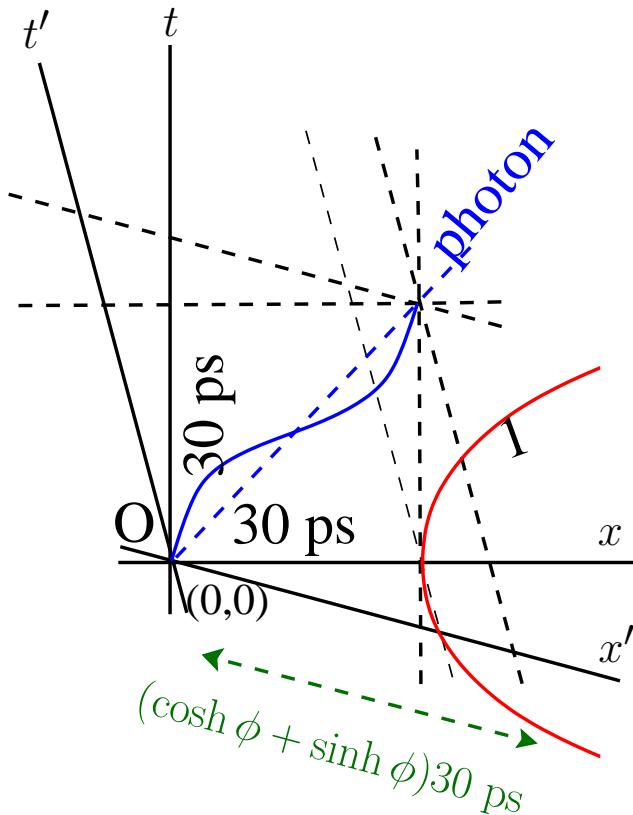
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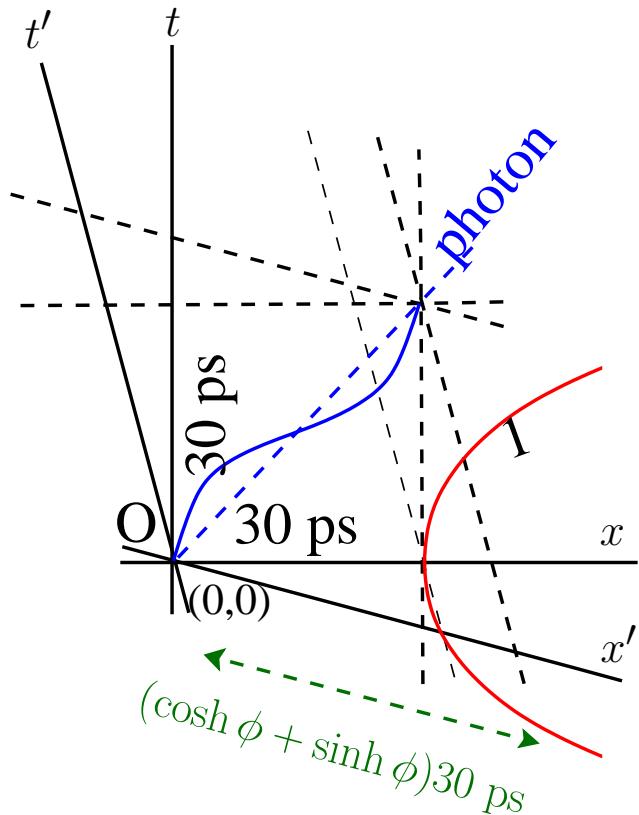
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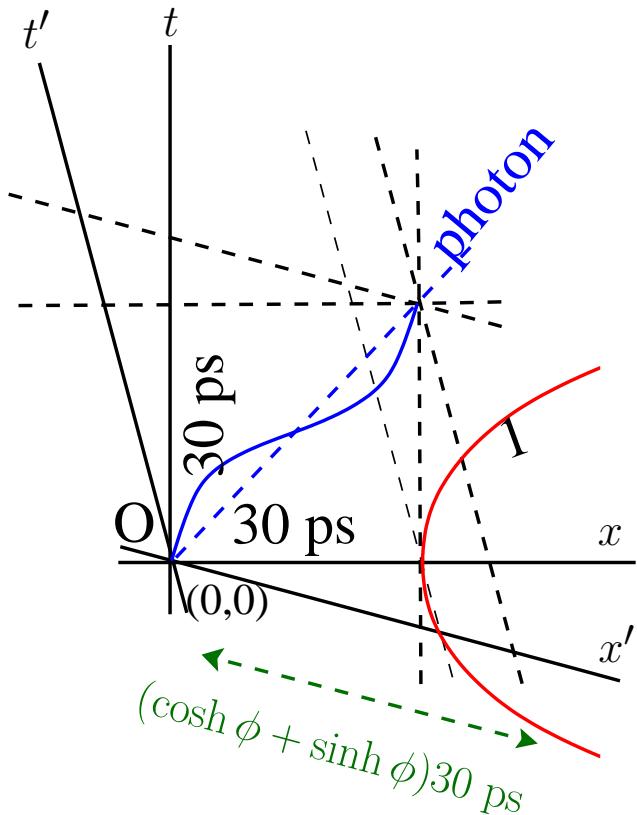
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$$x'/x = \gamma + \beta\gamma$$

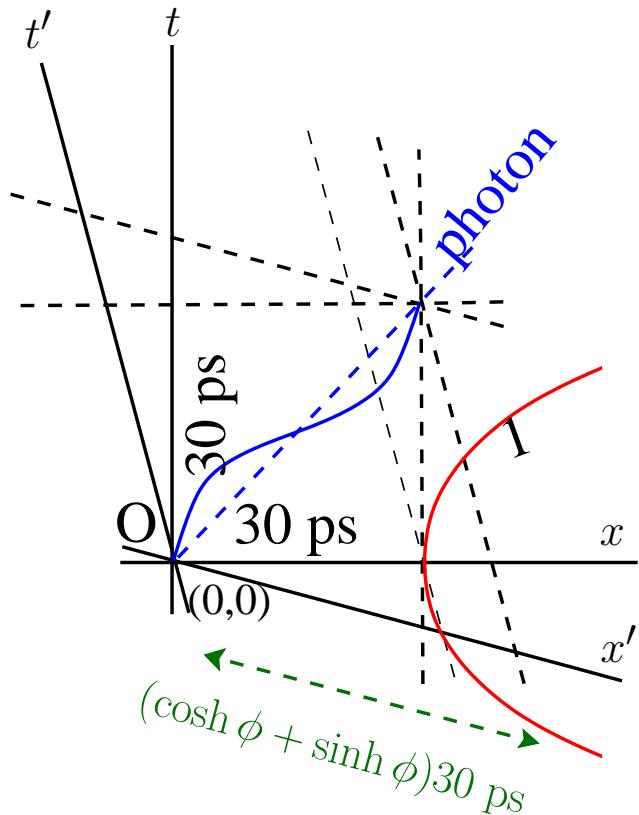
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$$x'/x = \gamma(1 + \beta)$$

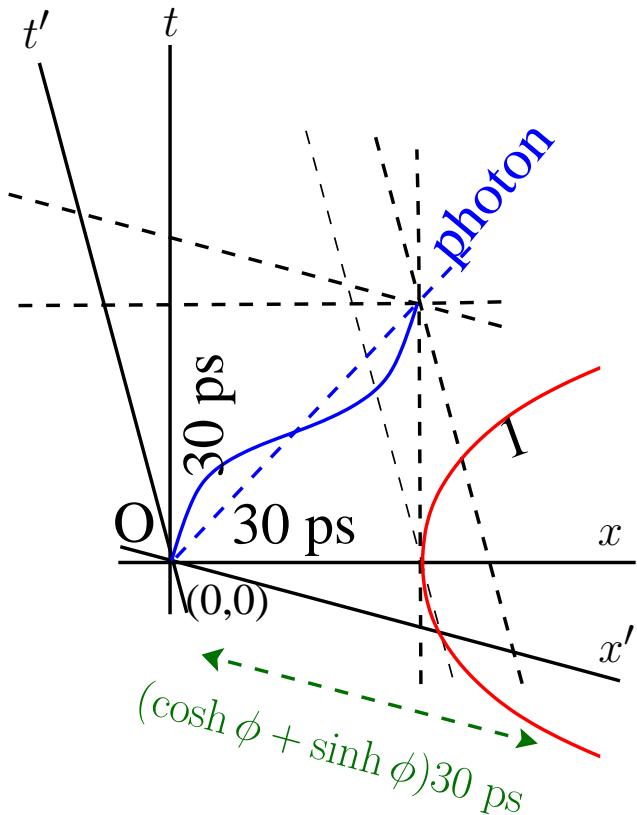
# SR: Doppler shift



see photon worldline calculation

$$x'/x = \gamma(1 + \beta) = \frac{1+\beta}{\sqrt{1-\beta^2}}$$

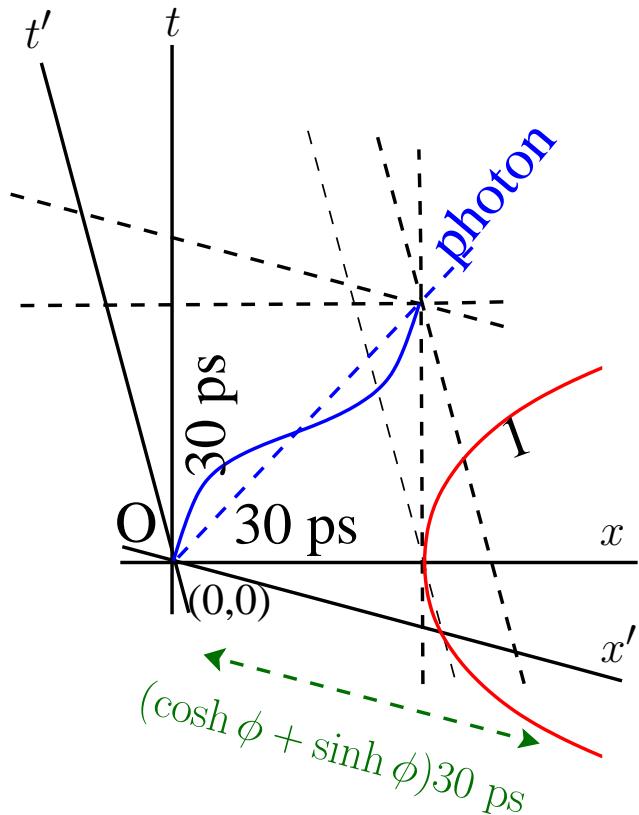
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see photon worldline calculation

$$x'/x = \gamma(1 + \beta) = \frac{\sqrt{(1+\beta)^2}}{\sqrt{(1-\beta)(1+\beta)}}$$

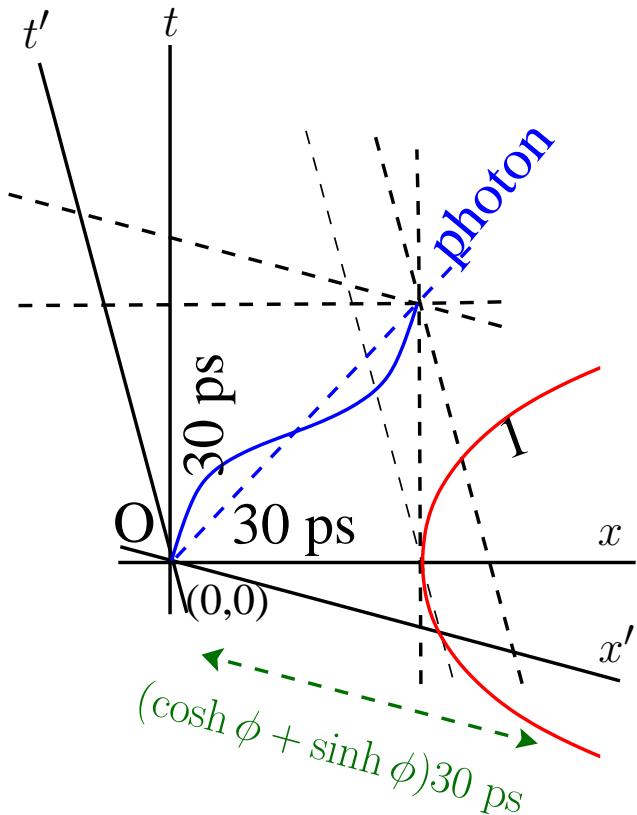
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see photon worldline calculation

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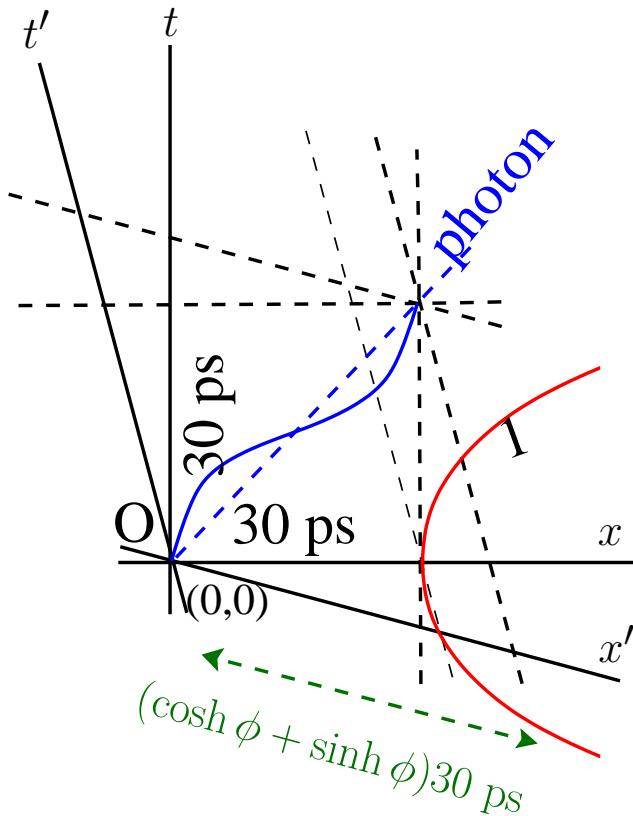
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see photon worldline calculation

$$1 + z := \lambda'/\lambda = \gamma(1 + \beta) \equiv \sqrt{\frac{1+\beta}{1-\beta}}$$
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see photon worldline calculation

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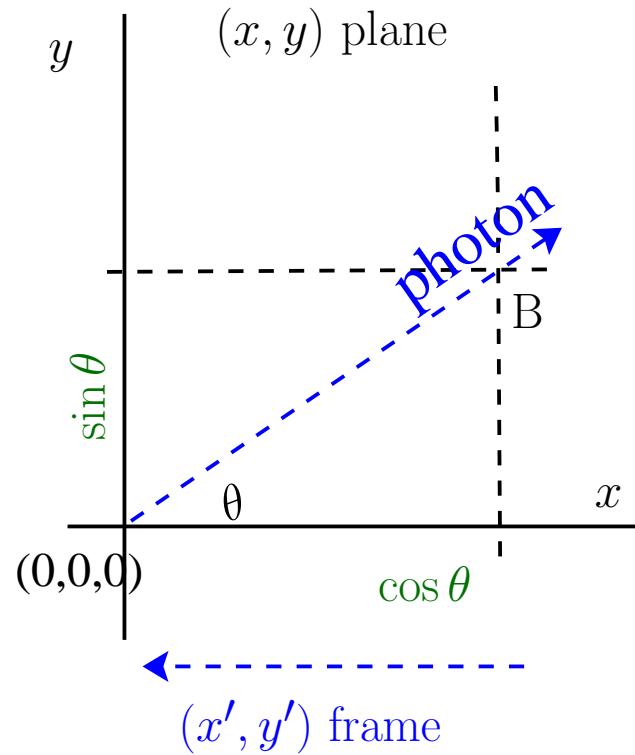
redshift

$\Rightarrow$  when  $\beta \ll 1$ ,  $z \approx \beta$



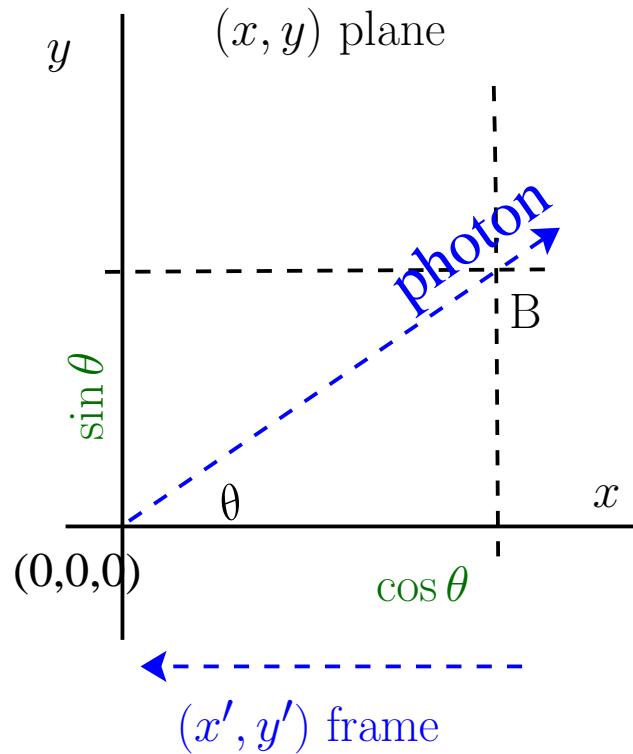


# SR: relativistic aberration





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event B:  $(x, y, t) = (\cos \theta, \sin \theta, 1)$





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$$\Lambda^{-1} \begin{pmatrix} \cos \theta \\ \sin \theta \\ 1 \end{pmatrix} = \begin{pmatrix} \gamma & 0 & \beta\gamma \\ 0 & 1 & 0 \\ \beta\gamma & 0 & \gamma \end{pmatrix} \begin{pmatrix} \cos \theta \\ \sin \theta \\ 1 \end{pmatrix}$$





# SR: relativistic aberration

event B:  $(x, y, t) = (\cos \theta, \sin \theta, 1)$

$$\Lambda^{-1} \begin{pmatrix} \cos \theta \\ \sin \theta \\ 1 \end{pmatrix} = \begin{pmatrix} \gamma \cos \theta + \beta \gamma \\ \sin \theta \\ \beta \gamma \cos \theta + \gamma \end{pmatrix}$$





# SR: relativistic aberration

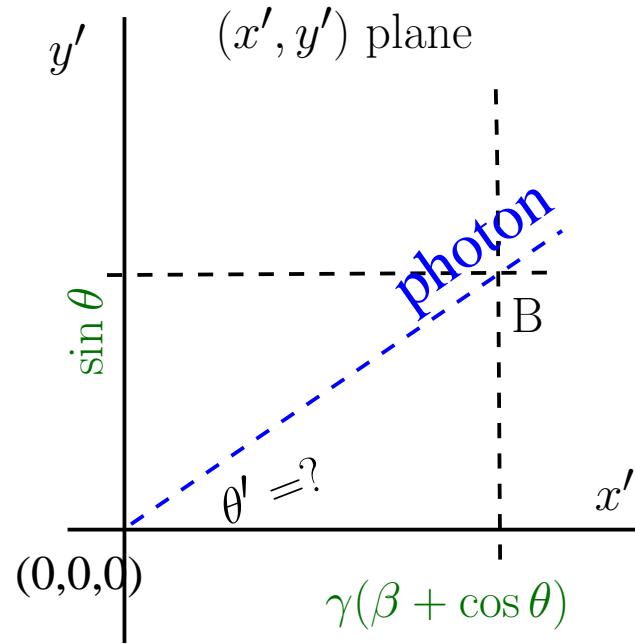
event B:  $(x, y, t) = (\cos \theta, \sin \theta, 1)$

$$\Lambda^{-1} \begin{pmatrix} \cos \theta \\ \sin \theta \\ 1 \end{pmatrix} = \begin{pmatrix} \gamma(\cos \theta + \beta) \\ \sin \theta \\ \gamma(1 + \beta \cos \theta) \end{pmatrix}$$



# SR: relativistic aberration

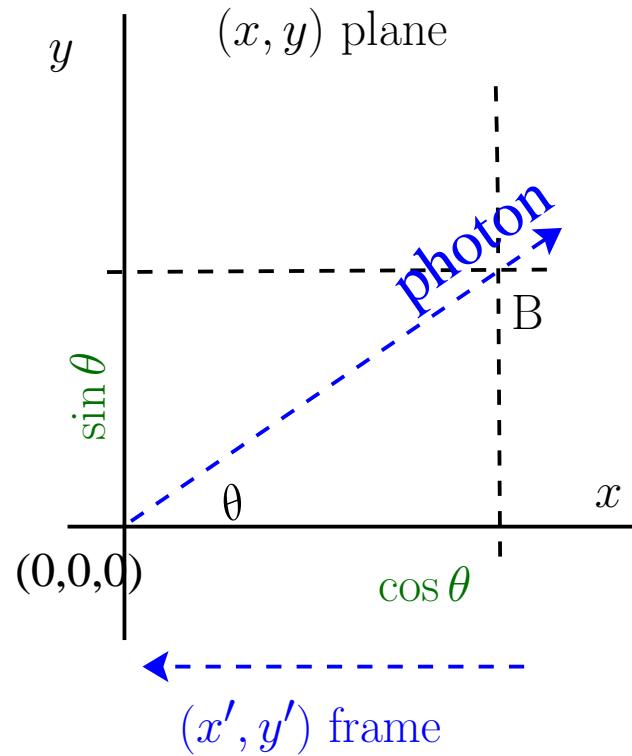
event B:  $(x, y, t) = (\cos \theta, \sin \theta, 1)$





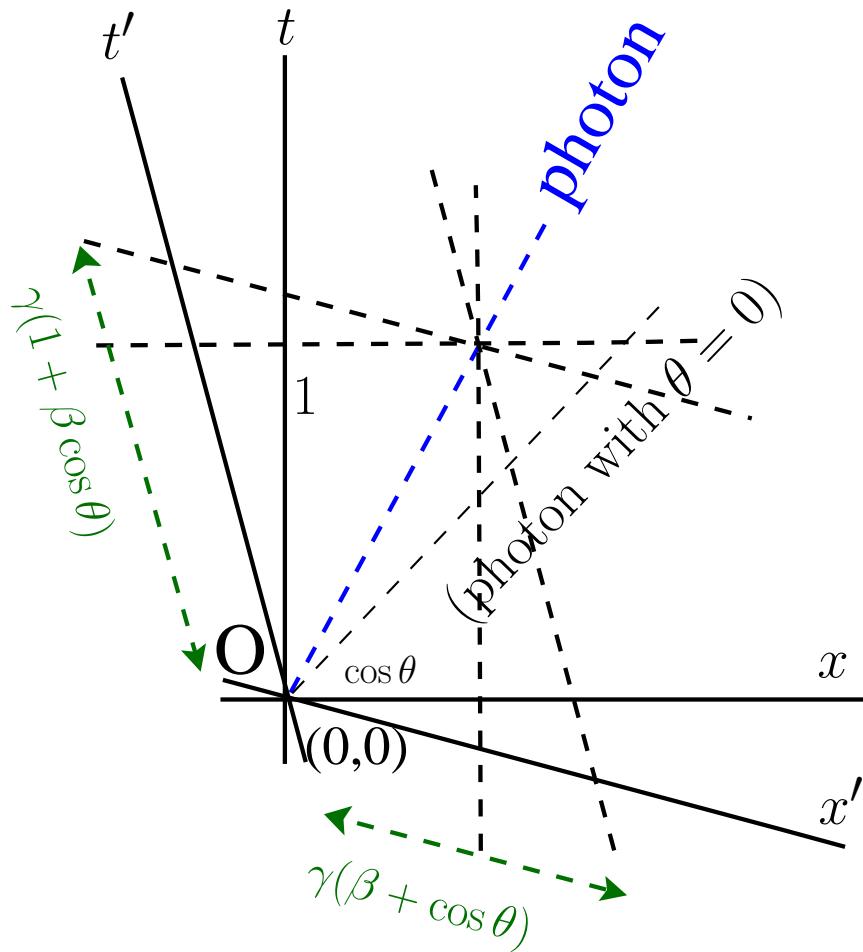
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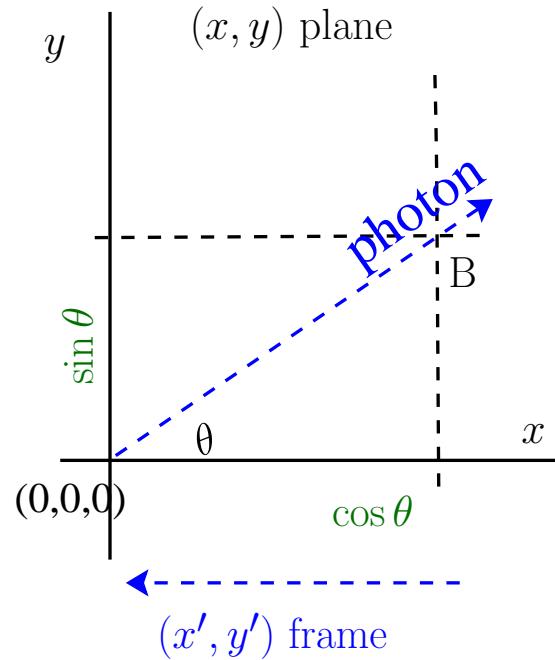
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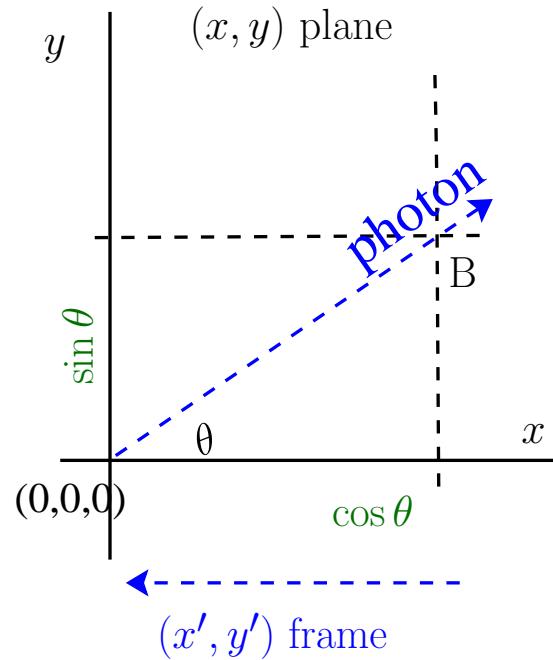


$$\tan \theta' = \frac{\sin \theta}{\gamma(\beta + \cos \theta)}$$



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event B:  $(x, y, t) = (\cos \theta, \sin \theta, 1)$



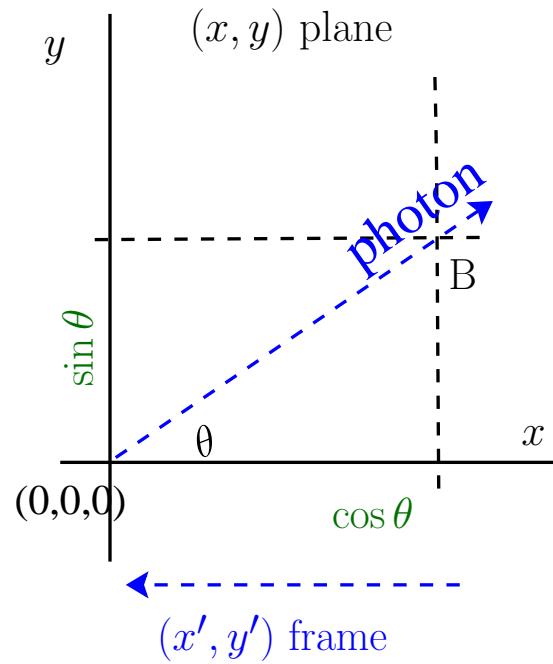
$$\tan \theta' = \frac{\sin \theta}{\gamma(\beta + \cos \theta)} < \tan \theta \text{ if } 0 < \beta < 1$$

w:Relativistic aberration (2011-02-22: quality=weak)



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event B:  $(x, y, t) = (\cos \theta, \sin \theta, 1)$



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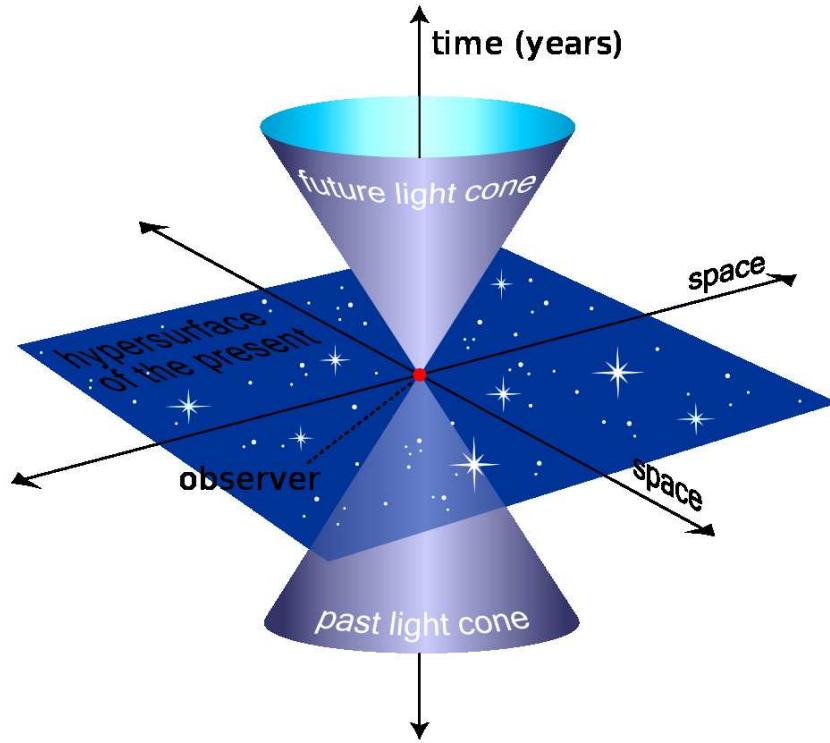
w:Relativistic aberration (2011-02-22: quality=weak)

⇒ relativistic beaming, e.g. AGN jets



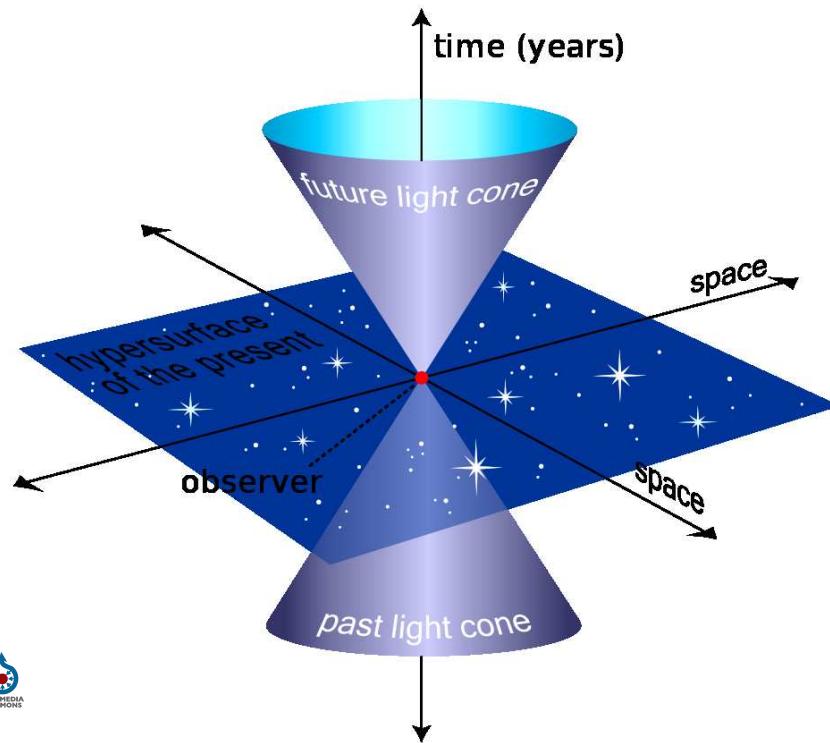


# SR: world line





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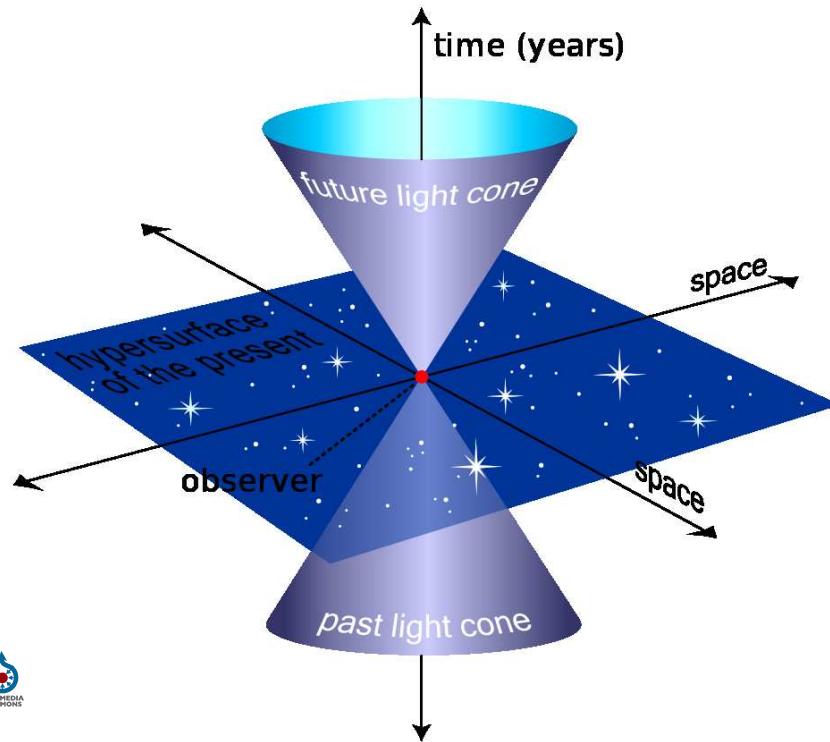


lightlike interval = null interval:  $(\Delta s)^2 = 0$

spacetime =



# SR: world line



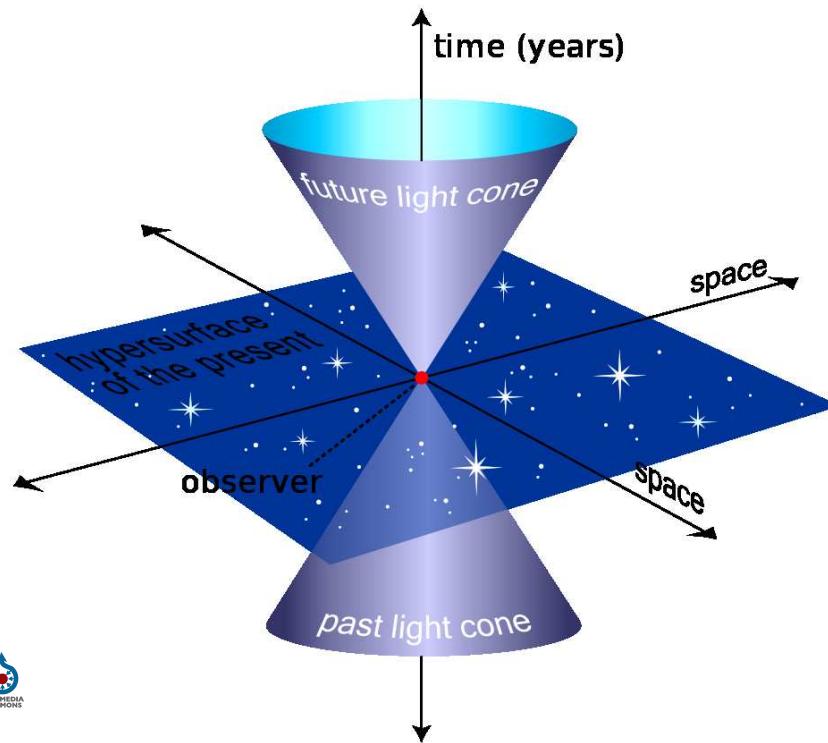
lightlike interval = null interval:  $(\Delta s)^2 = 0$

spacetime = on past w:light cone + inside past light cone





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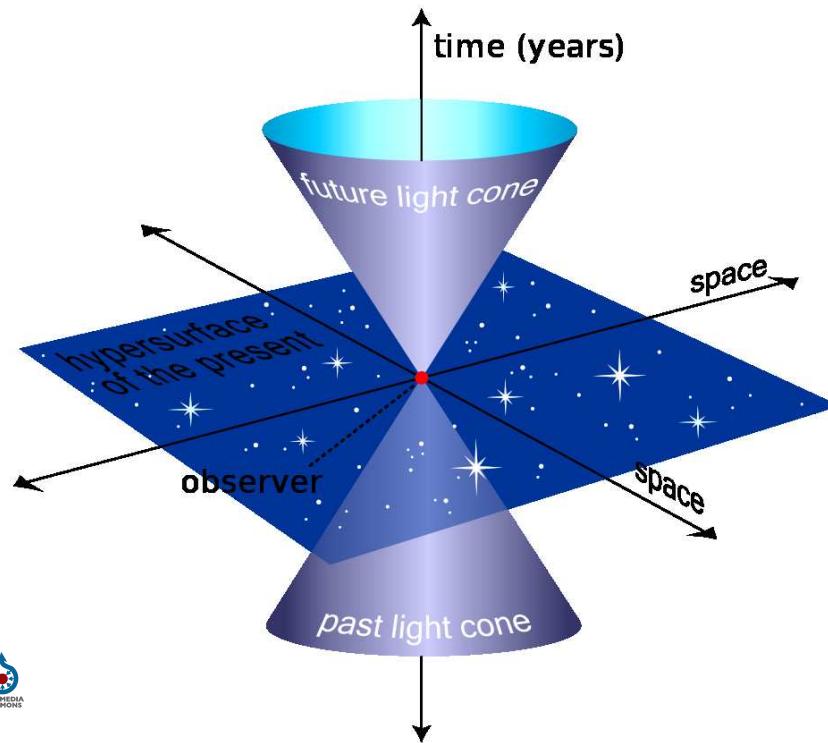
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# SR: world line



lightlike interval = null interval:  $(\Delta s)^2 = 0$

spacetime = on past w:light cone + inside past light cone

+ on future light cone + inside future light cone

+ elsewhere





# SR: world line

Lorentz transform of world line





# SR: world line

## Lorentz transform of world line





# SR: world line

Lorentz transform of world line



- time in spacetime model  $\neq$  time in your brain (thinking)





# SR: world line

Lorentz transform of world line



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- $\frac{dt}{dt_{\text{thinking}}}$  can be positive or negative





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Lorentz transform of world line



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- $\frac{dt}{d\lambda}$  can be positive or negative,  $\lambda$  arbitrary real parameter





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## Lorentz transform of world line

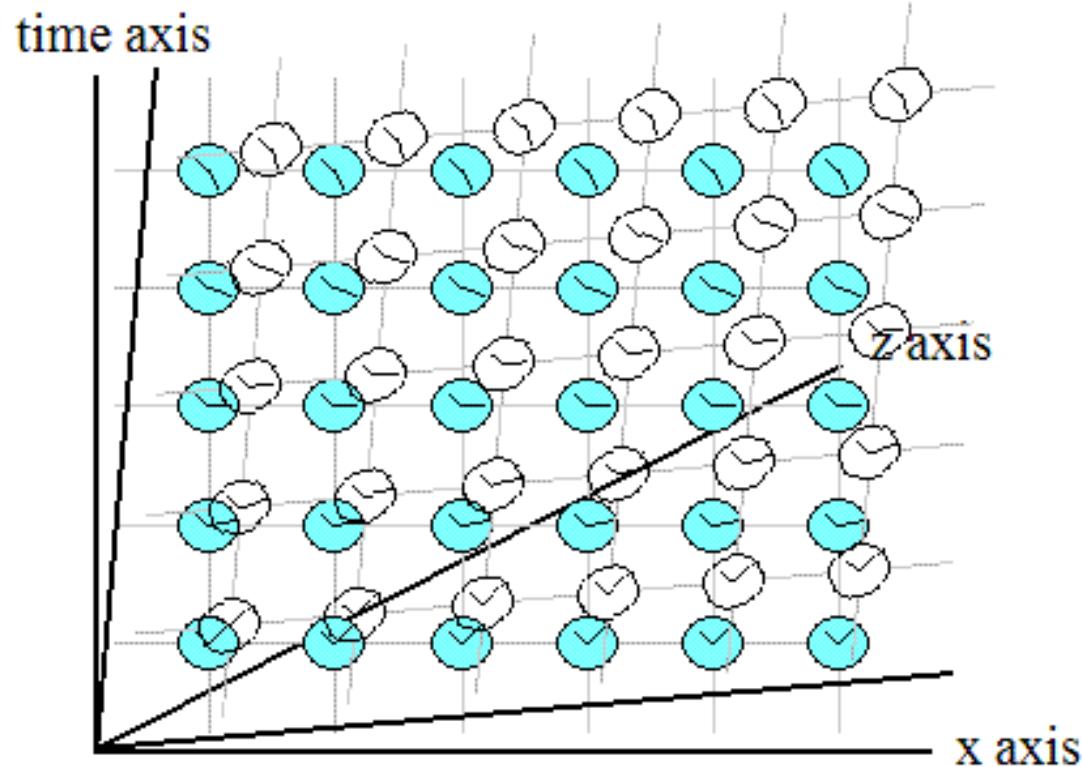


- time in spacetime model  $\neq$  time in your brain (thinking)
- $\frac{dt}{d\lambda}$  can be positive or negative,  $\lambda$  arbitrary real parameter
- “elsewhere” spacetime events can change from past to future even though  $\frac{dt}{d\lambda} > 0$





# SR: Rietdijk–Putnam–Penrose p.

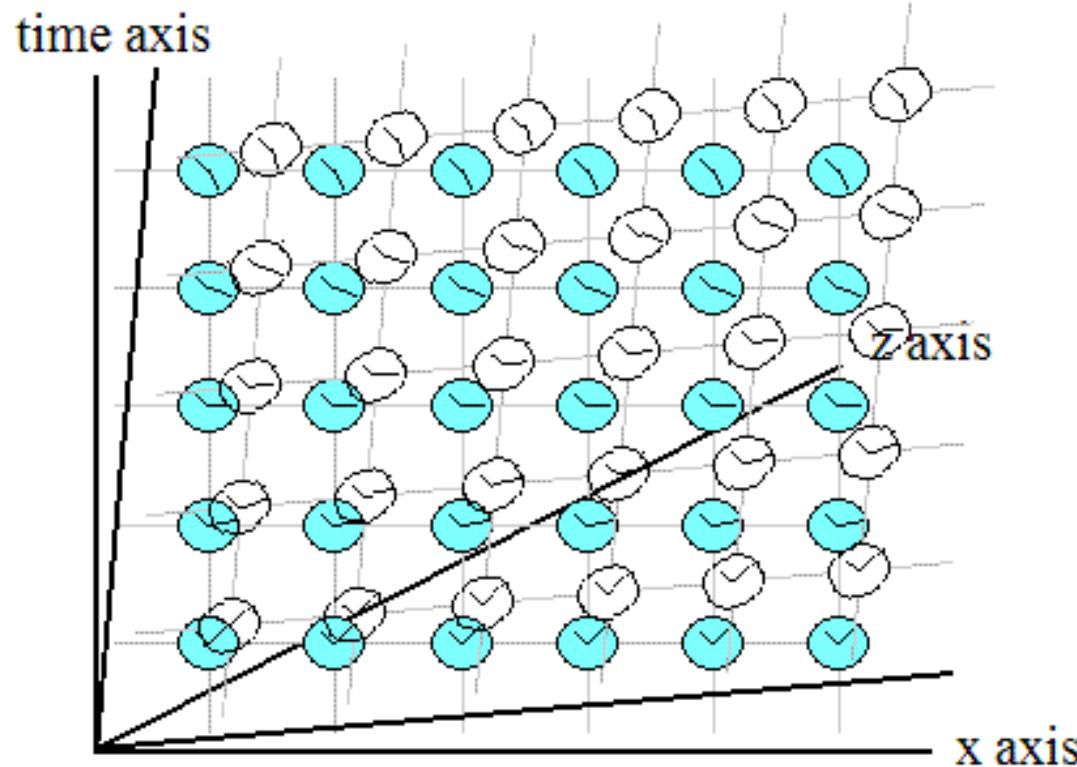


Relativity shows that the inertial frames of reference of relatively moving objects do not overlap each other.





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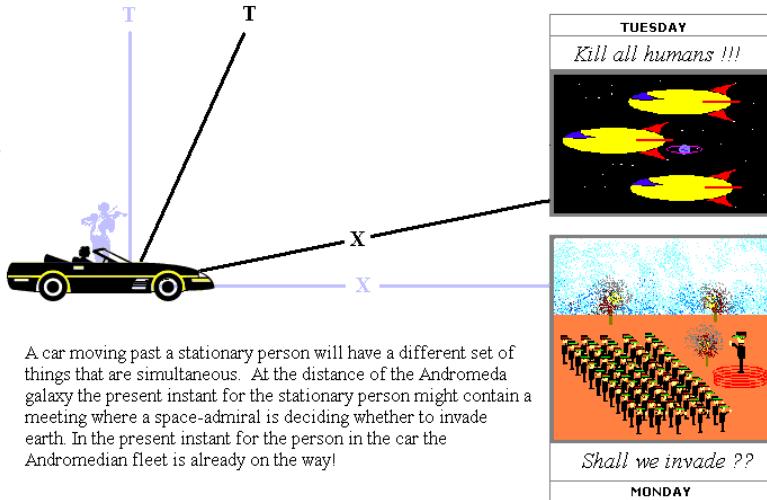
b:Inertialoverlay.GIF

- each observer can synchronise a set of clocks and rigid rods

# SR: Rietdijk–Putnam–Penrose p.



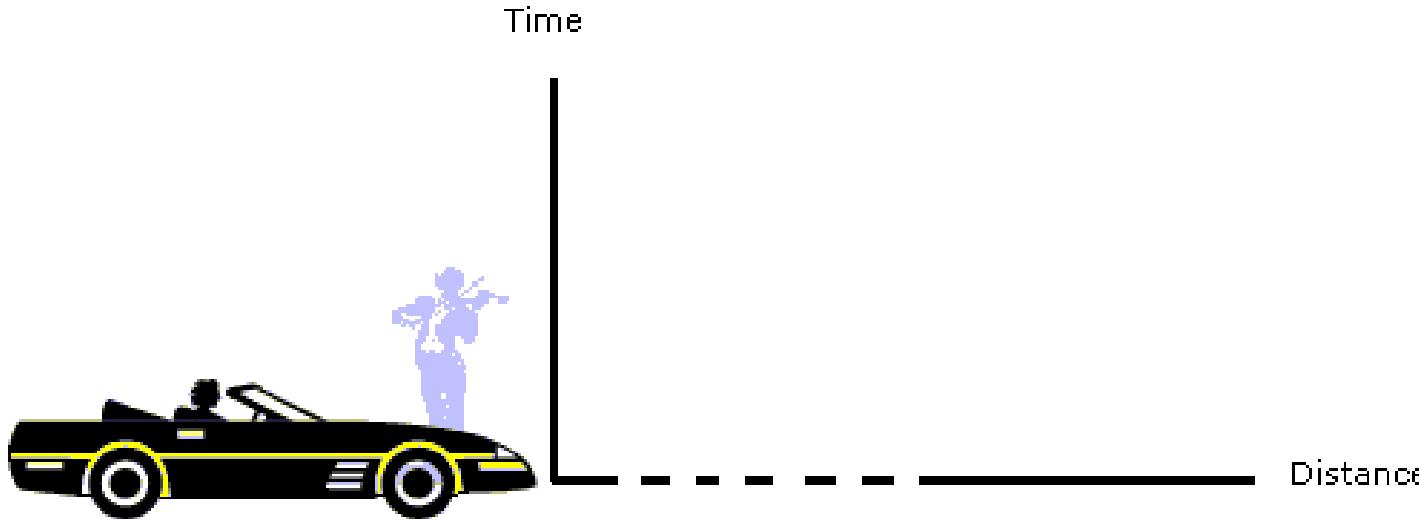
## The Andromeda Paradox



w:Rietdijk-Putnam argument b:Rel2.gif



# SR: Rietdijk–Putnam–Penrose p.



w:Rietdijk–Putnam argument b:Rel3.gif



# SR: pole-barn/ladder paradox





# SR: pole-barn/ladder paradox

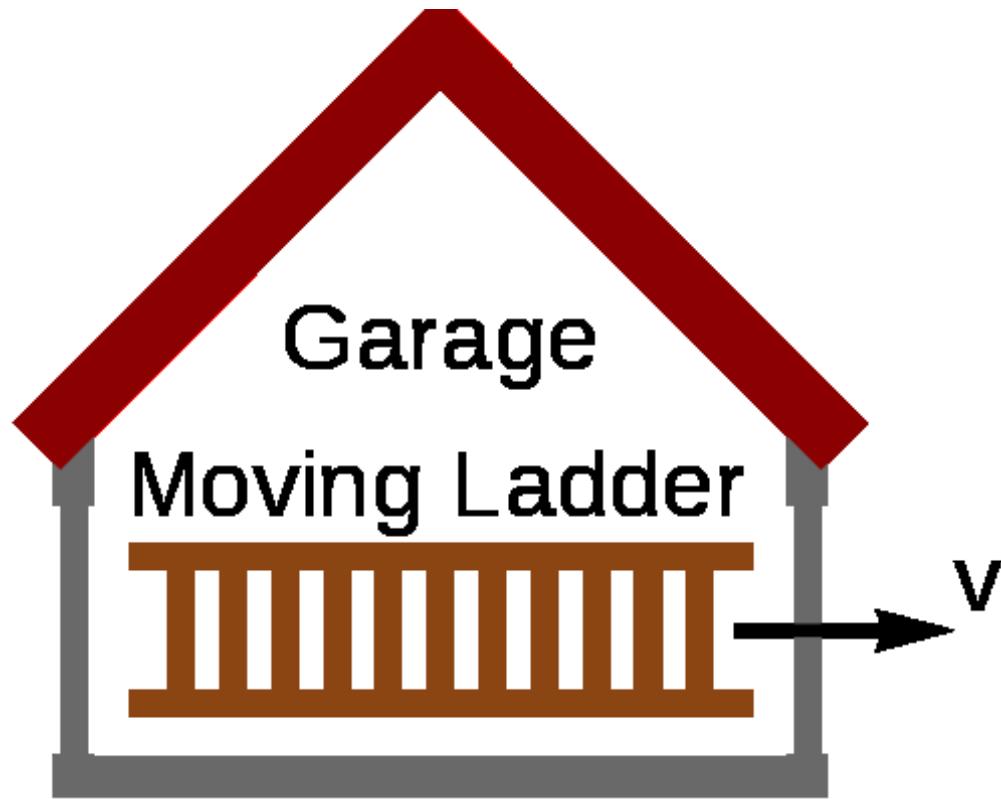


- ladder of length  $29.9\gamma$  ns, garage length 30 ns





# SR: pole-barn/ladder paradox

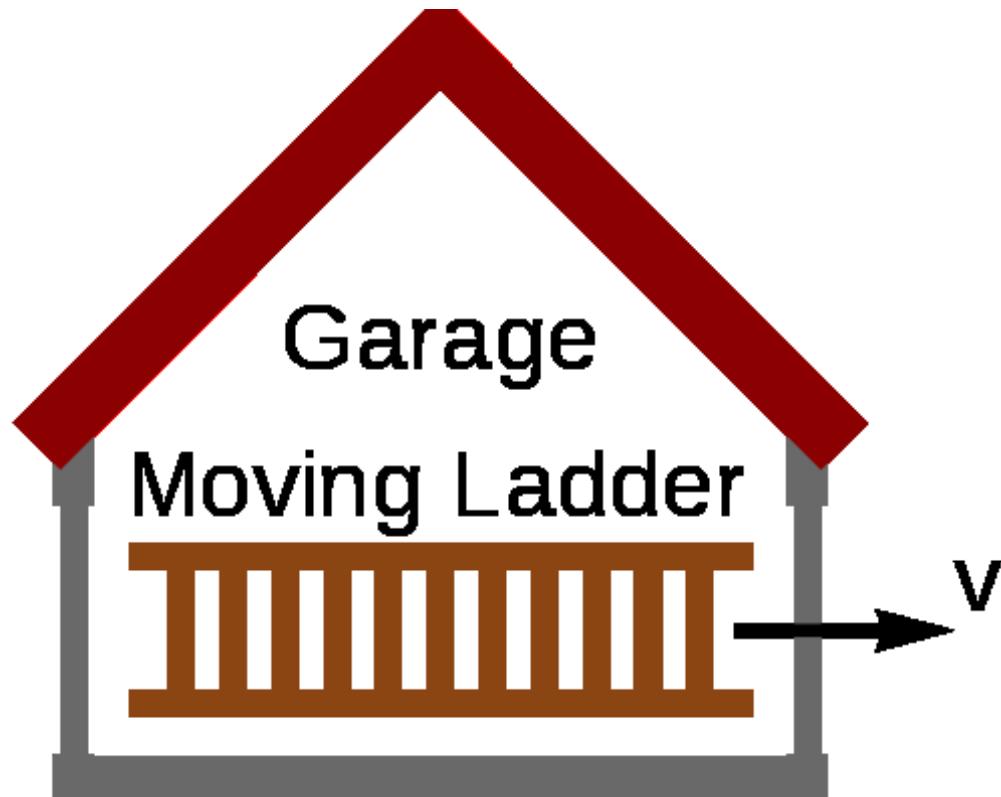


- ladder of length  $29.9\gamma$  ns, garage length 30 ns
- instantaneously close front + back doors





# SR: pole-barn/ladder paradox

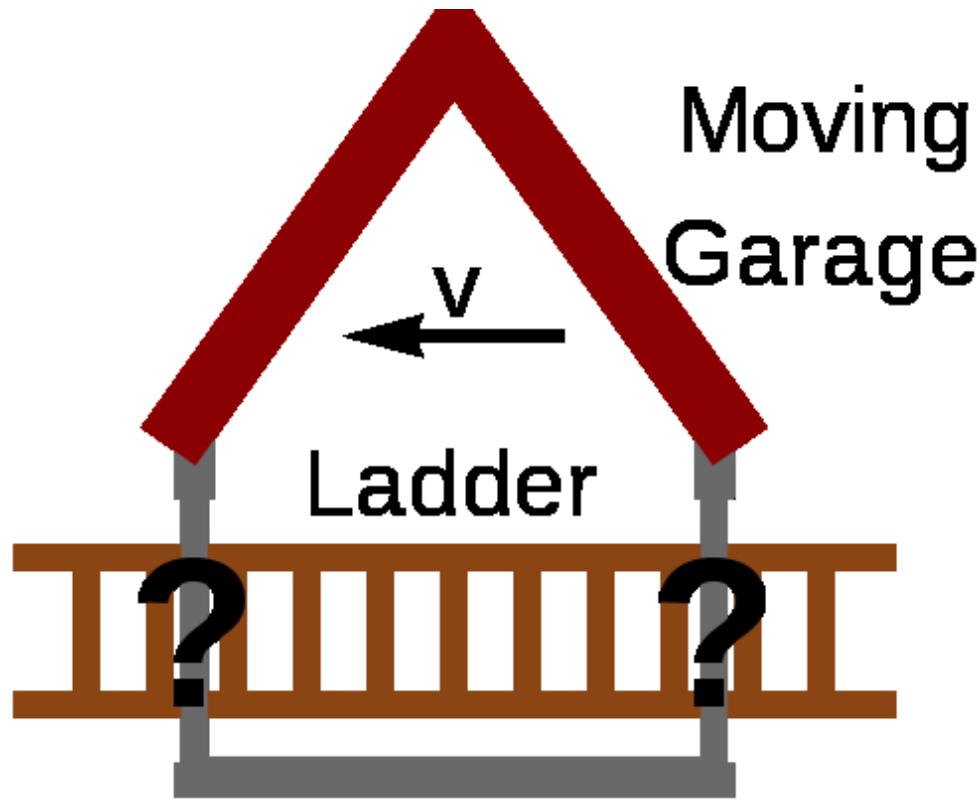


- ladder of length  $29.9\gamma$  ns, garage length 30 ns
- instantaneously close front + back doors
- $29.9\gamma$  ns /  $\gamma < 30$  ns  $\Rightarrow$  OK





# SR: pole-barn/ladder paradox



- ladder of length  $29.9\gamma$  ns, garage length 30 ns
- instantaneously close front + back doors
- ladder frame: garage  $30/\gamma$  ns long  $\ll 29.9\gamma$  ns!! OK or not OK?



# SR: four-velocity, ...





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# SR: four-velocity, ...





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# SR: four-velocity, ...





# GR:

+ w:Riemannian geometry (and pseudo-Riemannian geometry)





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# GR:

+ w:Intermediate treatment of tensors





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# GR:

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# GR:

+ w:Intermediate treatment of tensors





# GR: maxima

+ maxima - component tensor packet ctensor





# GR: maxima

+ maxima - component tensor packet ctensor





# GR: maxima

+ maxima - component tensor packet ctensor





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# GR:

+ w:Einstein field equations





# GR:

+ w:Einstein field equations





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# GR:

+ w:Equivalence principle





# GR:

+ w:Equivalence principle





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# GR:

+ w:Equivalence principle





# GR:

+ w:Equivalence principle





# GR:

+ w:Schwarzschild metric





# GR:

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# GR:

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# GR:

+ w:Schwarzschild metric





# GR:

w:Friedmann-Lemaître-Robertson-Walker metric





# GR:

w:Friedmann-Lemaître-Robertson-Walker metric





# GR:

w:Friedmann-Lemaître-Robertson-Walker metric





# GR:

w:Friedmann-Lemaître-Robertson-Walker metric





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# GR: an approximation method: ADM

+ w:ADM formalism



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# GR: a numerical method: cactus

+ Cactus - <http://cactuscode.org>





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